

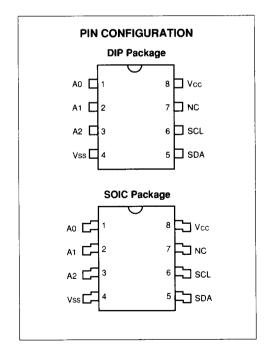
# 2K (256 x 8) CMOS Serial Electrically Erasable PROM

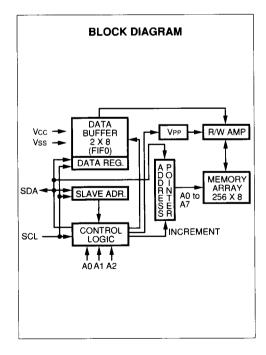
# **FEATURES**

- · Low power CMOS technology
- · Organized as one block of 256 bytes (256 x 8)
- · Two wire serial interface bus
- · 5 volt only operation
- · Self-timed write cycle (including auto-erase)
- · Page-write buffer for up to 2 bytes
- · 1ms write cycle time for single byte
- · 100,000 erase/write cycles
- · Data retention >40 years
- · 8-pin DIP or SOIC package
- · Available for extended temperature ranges:
  - —Commercial: 0°C to +70°C —Industrial: -40°C to +85°C —Automotive: -40°C to +125°C

# DESCRIPTION

The Microchip Technology Inc. 85C82 is a 2K bit Electrically Erasable PROM. The device is organized as 256 x 8 bit memory with a two wire serial interface. Advanced CMOS technology allows a significant reduction in power over NMOS serial devices. The 85C82 also has a pagewrite capability for up to 2 bytes of data. Up to eight 85C82s may be connected to the two wire bus. The 85C82 is available in standard 8-pin DIP and surface mount SOIC package.





# **ELECTRICAL CHARACTERISTICS**

# Maximum Ratings\*

All inputs and outputs w.r.t. Vss0.3 V to +7 V
Storage temperature65°C to +150°C
Ambient temp. with power applied65°C to +125°C
Soldering temperature of leads (10 seconds) +300°C
ESD protection on all pins4 kV

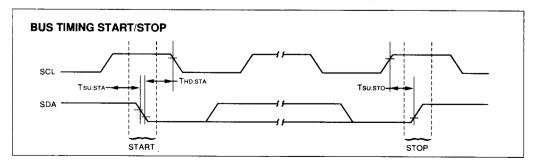
"Notice: Stresses above those listed under "Maximum ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operational listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

PIN FUNCTION TABLE					
Name	Function				
A0, A1, A2	Chip Address Inputs				
Vss	Ground				
SDA	Serial Address/Data Input/Output				
SCL	Serial Clock				
NC	No Connect				
Vcc	+5 V Power Supply				

DC CHARACTERISTICS				Vcc = +5 V (±10%) Commercial (C): Tamb = 0°C to +70°C Industrial (I): Tamb = -40°C to +85°C Automotive (E): Tamb = -40°C to +125°C (Note 2)			
Parameter	Symbol	Min	Max	Units	Conditions		
Vcc detector threshold	VTH	2.8	4.5	٧			
SCL and SDA pins: High level input voltage Low level input voltage Low level output voltage	VIH VIL VOL	Vcc x 0.7 -0.3	Vcc + 1 Vcc × 0.3 0.4	V V	IOL = 3.2 mA (SDA only)		
A0, A1 & A2 pins: High level input voltage Low level input voltage	VIH VIL	Vcc - 0.5 -0.3	Vcc + 0.5 0.5	V			
Input leakage current	ILI		10	μА	Vin = 0 V to Vcc		
Output leakage current	ILO		10	μΑ	Vout = 0 V to Vcc		
Internal capacitance (all inputs/outputs)	CINT		7.0	рF	VIN/VOUT = 0 V (Note 1) Tamb = +25°C, f = 1 MHz		
Operating current	Icco		3.5 4.25 750	mA mA μA	FCLK = 100 kHz, program cycle time = 1 ms, VCC = 5 V, Tamb = 0°C to +70°C FCLK = 100 kHz, program cycle time = 1 ms, VCC = 5 V, Tamb = (I) and (E)		
Standby current	Iccs		100	μА	Vcc = 5 V, Tamb= (C), (I) and (E)  SDA = SCL = Vcc = 5 V(no PROGRAM active)		

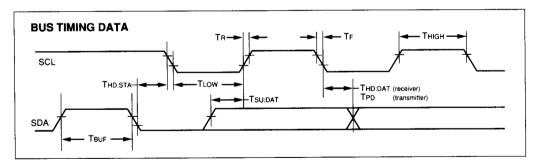
Note 1: This parameter is periodically sampled and not 100% tested.

Note 2: For operation above 85°C, endurance is rated at 10,000 ERASE/WRITE cycles



Parameter	Symbol	Min	Тур	Max	Units	Remarks
Clock frequency	FCLK			100	kHz	
Clock high time	Тнібн	4000			ns	
Clock low time	TLOW	4700			ns	
SDA and SCL rise time	TR			1000	ns	
SDA and SCL fall time	TF			300	ns	
START condition hold time	Thd:sta	4000			ns	After this period the first clock pulse is generated
START condition setup time	Tsu:sta	4700			ns	Only relevant for repeated START condition
Data input hold time	THD:DAT	0			ns	
Data input setup time	TSU:DAT	250			ns	
Data output delay time	TPD	300		3500	ns	See Note 1
STOP condition setup time	Tsu:sto	4700			ns	
Bus free time	TBUF	4700			ns	Time the bus must be free before a new transmission can start
Input filter time constant (SDA and SCL pins)	Tı			100	ns	
Program cycle time	Twc		.4 .4N	1 N	ms ms	Byte Mode Page Mode, N = # of bytes to be written

Note 1: As transmitter the device must provide this internal minimum delay time to bridge the undefined region (min 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.



# **FUNCTIONAL DESCRIPTION**

The 85C82 supports a bidirectional two wire bus and data transmission protocol. A device that sends data onto the bus is defined as transmitter, and a device receiving data as receiver. The bus has to be controlled by a master device which generates the serial clock (SCL), controls the bus access, and generates the START and STOP conditions, while the 85C82 works as

slave. Both, master and slave can operate as transmitter or receiver, but the master device determines which mode is activated.

Up to eight 85C82s can be connected to the bus, selected by the A0, A1 and A2 chip address inputs. Other devices can be connected to the bus, but require different device codes than the 85C82 (refer to section Slave Address).

# **BUS CHARACTERISTICS**

The following bus protocol has been defined:

- Data transfer may be initiated only when the bus is not busy.
- During data transfer, the data line must remain stable whenever the clock line is HIGH. Changes in the data line while the clock line is HIGH will be interpreted as a START or STOP condition.

Accordingly, the following bus conditions have been defined (see Figure 1):

# Bus not Busy (A)

Both data and clock lines remain HIGH.

## Start Data Transfer (B)

A HIGH to LOW transition of the SDA line while the clock (SCL) is HIGH determines a START condition. All commands must be preceded by a START condition.

# Stop Data Transfer (C)

A LOW to HIGH transition of the SDA line while the clock (SCL) is HIGH determines a STOP condition. All operations must be ended with a STOP condition.

# Data Valid (D)

The state of the data line represents valid data when, after a start condition, the data line is stable for the duration of the HIGH period of the clock signal.

The data on the line must be changed during the LOW period of the clock signal. There is one clock pulse per bit of data

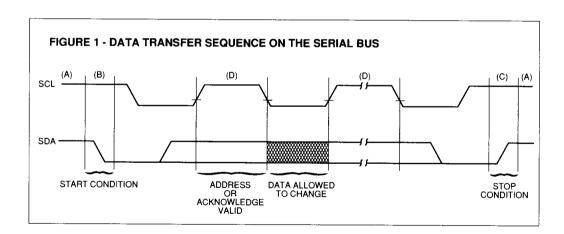
Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of the data bytes transferred between the START and STOP conditions is determined by the master device and is theoretically unlimited.

# **Acknowledge**

Each receiving device, when addressed, is obliged to generate an acknowledge after the reception of each byte. The master device must generate an extra clock pulse which is associated with this acknowledge bit.

Note: The 85C82 does not generate any acknowledge bits if an internal programming cycle is in progress.

The device that acknowledges, has to pull down the SDA line during the acknowledge clock pulse in such a way that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse. Of course, setup and hold times must be taken into account. A master must signal an end of data to the slave by not generating an acknowledge bit on the last byte that has been clocked out of the slave. In this case the slave must leave the data line HIGH to enable the master to generate the STOP condition.



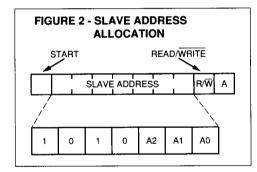
# **SLAVE ADDRESS**

The chip address inputs A0, A1 and A2 of each 85C82 must be externally connected to either Vcc or ground (Vss), assigning to each 85C82 a unique 3-bit address. Up to eight 85C82s may be connected to the bus. Chip selection is then accomplished through software by setting the bits A0, A1 and A2 of the transmitted slave address to the corresponding hardwired logic levels of the selected 85C82.

After generating a START condition, the bus master transmits the slave address consisting of a 4-bit device code (1010) for the 85C82, followed by the chip address bits A0, A1 and A2.

The eighth bit of slave address determines if the master device wants to read or write to the 85C82. (See Figure 2.)

The 85C82 monitors the bus for its corresponding slave address all the time. It generates an acknowledge bit if the slave address was true and it is not in a programming mode.



#### BYTE PROGRAM MODE

In this mode the master sends addresses and one data byte to the 85C82.

Following the START condition, the device code (4-bit), the slave address (3-bit), and the  $R/\overline{W}$  bit, which is logic

LOW, are placed onto the bus by the master. This indicates to the addressed 85C82 that a byte with a word address will follow after it has generated an acknowledge bit. Therefore, the next byte transmitted by the master is the word address and will be written into the address pointer of the 85C82. After receiving the acknowledge of the 85C82, the master device transmits the data word to be written into the addressed memory location. The 85C82 acknowledges again and the master generates a STOP condition. This initiates the internal programming cycle of the 85C82. (See Figure 3.)

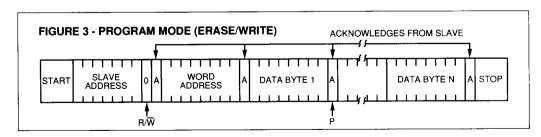
# PAGE PROGRAM MODE

To program the 85C82, the master sends addresses and data to the 85C82 which is the slave (see Figure 3). This is done by supplying a START condition followed by the 4-bit device code, the 3-bit slave address, and the R/W bit which is defined as a logic LOW for a write. This indicates to the addressed slave that a word address will follow so the slave outputs the acknowledge pulse to the master during the ninth clock pulse. When the word address is received by the 85C82, it places it in the lower 8 bits of the address pointer defining which memory location is to be written. The 85C82 will generate an acknowledge after every 8 bits received and store them consecutively in a 2-byte RAM until a stop condition is detected which initiates the internal programming cycle. If more than 2 bytes are transmitted by the master, the 85C82 will terminate the write cycle. This does not affect erase/write cycles of the EEPROM array.

If the master generates a STOP condition after transmitting the first data word (Point 'P' on Figure 3), byte programming mode is entered.

The internal, completely self-timed PROGRAM cycle starts after the STOP condition has been generated by the master and all received (up to two) data bytes will be written in a serial manner.

The PROGRAM cycle takes N milliseconds, whereby N is the number of received data bytes (N  $\max = 2$ ).



# **READ MODE**

This mode illustrates master device reading data from the 85C82.

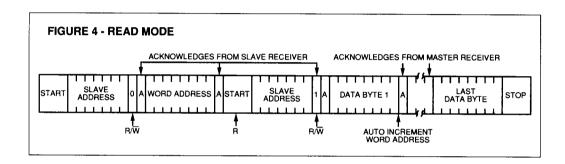
As can be seen from Figure 4, the master first sets up the slave and word addresses by doing a write. (Note: Although this is a read mode, the address pointer must be written to.) During this period the 85C82 generates the necessary acknowledge bits as defined in the appropriate section.

The master now generates another START condition and transmits the slave address again, except this time the read/write bit is set into the read mode. After the slave generates the acknowledge bit, it then outputs the data from the addressed location on to the SDA pin.

increments the address pointer and, if it receives an acknowledge from the master, will transmit the next consecutive byte. This autoincrement sequence is only aborted when the master sends a STOP condition instead of an acknowledge.

Note: If the master knows where the address pointer is, it can begin the read sequence at point 'R' indicated on Figure 4 and save time transmitting the slave and word addresses.

Note: In all modes, the address pointer will automatically increment from the end of the memory block (256 byte) back to the first location in that block.



## PIN DESCRIPTION

# A0, A1 and A2 Chip Address Inputs

The levels on these inputs are compared with the corresponding bits in the slave address. The chip is selected if the compare is true.

Up to eight 85C82s can be connected to the bus.

These inputs must be connected to either Vss or Vcc.

# SDA Serial Address/Data Input/Output

This is a bidirectional pin used to transfer addresses and data into and data out of the device. It is an open drain terminal. For normal data transfer SDA is allowed to change only during SCL LOW. Changes during SCL HIGH are reserved for indicating the START and STOP conditions.

# SCL Serial Clock

This input is used to synchronize the data transfer from and to the device.

# NC No Connect

This pin can be left open or used as a tie point.

# Notes:

- 1) A "page" is defined as the maximum number of bytes that can be programmed in a single write cycle. The 85C82 page is 2 bytes long.
- 2) A "block" is defined as a continuous area of memory with distinct boundaries. The address pointer can not cross the boundary from one block to another. It will however, wrap around from the end of a block to the first location in the same block. The 85C82 has only one block (256 bytes).

**NOTES:** 

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# **SALES AND SUPPORT**

To order or to obtain information, e.g., on pricing or delivery, please use the listed part numbers, and refer to the factory or the listed sales offices.

