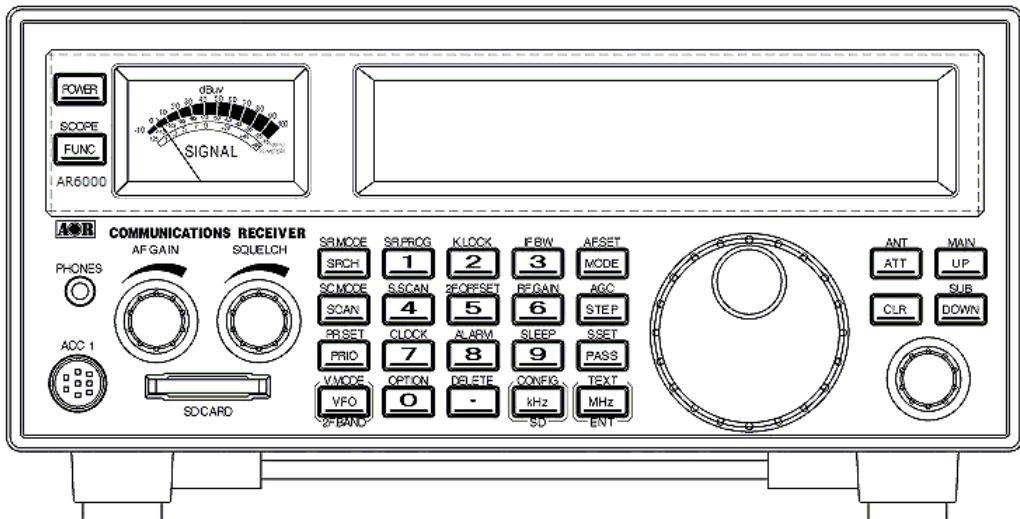




# AR6000

## Super Wide-band Multi-mode Receiver



Command list

AOR, LTD.

## Table of Contents

1	PC CONTROL .....	5
1-1	USB (UNIVERSAL INTERFACE BUS).....	5
1-1-1	USB DRIVER .....	5
1-2	AUX 1.....	5
1-3	SYSTEM REQUIREMENTS.....	6
1-3-1	USB DRIVER INSTALLATION.....	6
2	CONTROL COMMANDS.....	9
2-1	COMMAND FORMAT.....	9
2-2	RESPONSE FORMAT.....	9
2-3	POWER ON/OFF THE AR6000 .....	10
2-3-1	WAKE UP .....	10
2-3-2	STANDBY MODE.....	10
2-3-3	SLEEP TIMER .....	10
2-3-4	END REMOTE CONTROL .....	10
2-4	AUDIO GAIN.....	10
2-5	STEP FREQUENCY.....	10
2-6	FREQUENCY/CHANNEL UP/DOWN .....	11
2-7	RECEIVE MODES, IF BANDWIDTH, AUTO MODE, DESTINATION.....	11
2-7-1	RECEIVE MODES .....	11
2-7-2	IF BANDWIDTH .....	12
2-7-3	AUTO MODE.....	12
2-7-4	DESTINATION .....	12
2-8	DECODE ASSIST FUNCTIONS.....	13
2-8-1	AUTO NOTCH (NOTCH).....	13
2-8-2	NOISE REDUCTION (NR).....	13
2-8-3	NOISE BLANKER (NB).....	13
2-8-4	VOICE DESCAMBLER.....	13
2-8-5	IF SHIFT.....	14
2-8-6	CW PITCH .....	14
2-8-7	AUTOMATIC GAIN CONTROL (AGC) .....	14
2-8-8	AUTOMATIC FREQUENCY CONTROL (AFC).....	15
2-8-9	TONE SQUELCH (CTCSS).....	15
2-8-10	DIGITAL CODE SQUELCH (DCS) .....	15
2-8-11	DTMF CODE .....	16
2-8-12	DE-EMPHASIS .....	16
2-8-13	LOW PASS FILTER .....	16
2-8-14	HIGH PASS FILTER .....	17
2-9	SQUELCH.....	17

2-9-1	LEVEL SQUELCH (RQ COMMAND) .....	17
2-9-2	LEVEL SQUELCH (HQ COMMAND) .....	17
2-9-3	VOICE SQUELCH .....	18
2-9-4	NOISE SQUELCH (NQ COMMAND) .....	18
2-9-5	NOISE SQUELCH (QN COMMAND) .....	18
2-9-6	NOISE SQUELCH ON/OFF .....	18
2-10	RF AMPLIFIER, ATTENUATOR .....	18
2-11	ANTENNA SELECT .....	19
2-12	ANTENNA SELECT PROGRAMMING .....	19
2-12-1	PROGRAMMING .....	19
2-12-2	DELETING PROGRAM .....	19
2-13	S-METER.....	20
2-13-1	SIGNAL LEVEL.....	20
2-13-2	AUTO SIGNAL LEVEL REPORT.....	20
2-14	AUDIO RECORDER CONTROL .....	21
2-14-1	CONTROL RELAY STATUS .....	21
2-14-2	CONTROL RELAY STATUS REPORT .....	21
2-15	MANUAL RF GAIN .....	21
2-16	RF BANDPASS FILTER (FOR BELOW 25 MHz).....	21
3	RECEIVE COMMANDS .....	22
3-1	VFO MODE.....	22
3-2	RECEIVE MODE STATUS .....	22
3-2-1	RECEIVE STATUS AUTO REPORT .....	22
3-3	VFO MODE NOISE SQUELCH (DB COMMAND).....	23
3-4	VFO MODE VOICE SQUELCH (DA COMMAND).....	23
3-5	SEARCH MODE .....	23
3-5-1	NORMAL SEARCH.....	23
3-5-2	VFO SEARCH.....	23
3-5-3	SEARCH BANK .....	24
3-5-4	PASS FREQUENCY .....	26
3-5-5	PASS FREQUENCY (PS COMMAND).....	27
3-5-6	SEARCH FREQUENCY LIST.....	27
3-5-7	COPY SEARCH FREQUENCY LIST TO MEMORY BANK .....	28
3-5-8	FFT SEARCH.....	28
3-6	MEMORY CHANNEL.....	29
3-6-1	MEMORY READ MODE .....	29
3-6-2	MEMORY CHANNEL SETTING (MR COMMAND).....	30
3-6-3	MEMORY CHANNEL DATA READ (OUTPUT TO USB PORT).....	30
3-6-4	MEMORY CHANNEL REGISTRATION STATUS.....	31
3-6-5	DELETE MEMORY CHANNEL .....	31

3-6-6	DELETE MEMORY BANK.....	31
3-7	SCAN .....	31
3-7-1	START SCAN.....	31
3-7-2	SCAN GROUP SETTING .....	32
3-7-3	MEMORY BANK LINK ON/OFF .....	32
3-7-4	MEMORY BANK LINK .....	33
3-7-5	MODE SCAN .....	33
3-7-6	SCAN MODE NOISE SQUELCH .....	33
3-7-7	SCAN MODE VOICE SQUELCH .....	33
3-7-8	SCAN MODE DELAY TIME .....	34
3-7-9	SCAN MODE PAUSE TIME.....	34
3-7-10	MEMORY PASS.....	34
3-7-11	SELECT SCAN .....	34
3-8	MULTI FREQUENCY RECEIVE.....	35
3-8-1	DUAL FREQUENCY RECEIVE (DUAL BAND RECEIVE MODE).....	35
3-8-2	DUAL FREQUENCY RECEIVE (FREQUENCY OFFSET MODE) .....	36
3-8-3	TRIPLE FREQUENCY RECEIVE.....	37
4	OTHER RECEIVE FUNCTIONS .....	37
4-1	PRIORITY RECEIVE .....	37
4-1-1	PRIORITY SETUP .....	37
4-1-2	STARTING PRIORITY RECEIVE .....	37
4-2	STEP ADJUST .....	38
4-3	SUB FREQUENCY STEP (FOR SUB DIAL).....	38
5	SPECTRUM DISPLAY .....	38
5-1	START FREQUENCY.....	38
5-2	END FREQUENCY.....	38
5-3	CENTER FREQUENCY .....	39
5-4	SPAN FREQUENCY .....	39
5-5	SPECTRUM STEP FREQUENCY .....	39
5-6	MARKER FREQUENCY .....	39
5-6-1	MARKER FREQUENCY .....	39
5-6-2	MARKER FREQUENCY / LEVEL AUTO OUTPUT .....	39
5-6-3	TRANSFER MARKER FREQUENCY TO RECEIVE FREQUENCY .....	39
5-7	SPECTRUM DATA OUTPUT .....	40
5-8	HIGH SPEED SPECTRUM DATA OUTPUT .....	40
6	VIDEO FUNCTION .....	40
6-1	VIDEO FUNCTION .....	40
6-2	VIDEO IF REVERSE .....	40
7	SD CARD .....	41
7-1	SD CARD INFORMATION.....	41

7-2	FILE DIRECTORY .....	41
7-3	DELETE DATA FILE .....	42
7-4	FORMAT SD CARD.....	42
7-5	SQUELCH SKIP IN RECORD MODE .....	42
7-6	RECORDING.....	42
7-7	PLAYBACK .....	43
7-8	OPERATION STATUS .....	43
7-9	SEND MEMORY DATA TO SD CARD .....	43
7-10	SEND SD MEMORY FILE TO AR6000 .....	44
7-11	RENAME SD FILE NAMES .....	44
8	DATA EDITOR .....	45
9	CONFIGURATION SETTINGS OF OTHER PARAMETERS .....	46
9-1	SELECTING INTERFACE .....	46
9-2	COMMUNICATION SPEED.....	46
9-3	FLOW CONTROL.....	46
10	OTHER CONTROL COMMANDS .....	47
10-1	PRODUCT VERSION .....	47
10-2	RESET .....	47
10-3	FLASH MEMORY .....	47
10-4	LEVEL SQUELCH HYSTERESIS.....	47
10-5	LCD BACKLIT.....	47
10-6	BEEP LEVEL .....	48
10-7	BEEP TONE.....	48
10-8	CALENDAR AND CLOCK .....	48

# 1 PC CONTROL

---

## 1-1 USB (UNIVERSAL INTERFACE BUS)

---

Connect the AR6000 to a PC using one of the remote control connectors.

The USB (type B) connector can connect directly to the PC's USB port while the AUX 1 connector is able to connect to the RS-232C serial port.

The default setting is USB.

All functions of the AR6000 can be controlled by a PC.

### 1-1-1 USB DRIVER

To enable PC control, the USB driver for the AR6000 needs to be installed.

You can download the latest driver from the USB device manufacturer's website at:

<http://www.ftdichip.com/ftdrivers.htm>

Click "VCP Drivers" and then select version corresponding to your operating system.

The following are the specifications for the communication protocol.

Communication speed: 115,200 bps (default), 57,600 bps, 38,400 bps, 19,200 bps, 9,600 bps

Data: 8 bit

Stop bit: 1

Parity: None

Flow control: None or RTS/CTS

Echo: Off

Return Code: (PC → AR6000): <CR>(0x0d)    <LF> ignore

Return Code: (AR6000 → PC): <CR><LF>(0x0d, 0x0a)

---

## 1-2 AUX 1

---

The AUX 1 is a serial port that uses a RS-232C cable terminated in a 9-pin connector.

The following are the specifications for the communication protocol.

Communication speed: 115,200 bps (default), 57,600 bps, 38,400 bps, 19,200 bps, 9,600 bps

Data: 8 bit

Stop bit: 1

Parity: None

Flow control: None or RTS/CTS

Echo: Off

With the optional LAN interface unit, the AR6000 can be controlled via the internet. All the control commands for the LAN interface are the same as the USB control commands.

---

## **1-3 SYSTEM REQUIREMENTS**

---

**Hardware:**

- PC with 2GHz Dual Core CPU with 1GB RAM
- USB Port (USB 2.0)
- 16 bit AC-97 compatible audio board
- 1024 x 768 (minimum) resolution video board and monitor
- 2 button mouse with wheel
- CD-ROM drive

**Operating System:**

- Windows® 2000 SP4, XP SP2 (32 bit version), WIN 7, WIN 8.

### **1-3-1 USB DRIVER INSTALLATION**

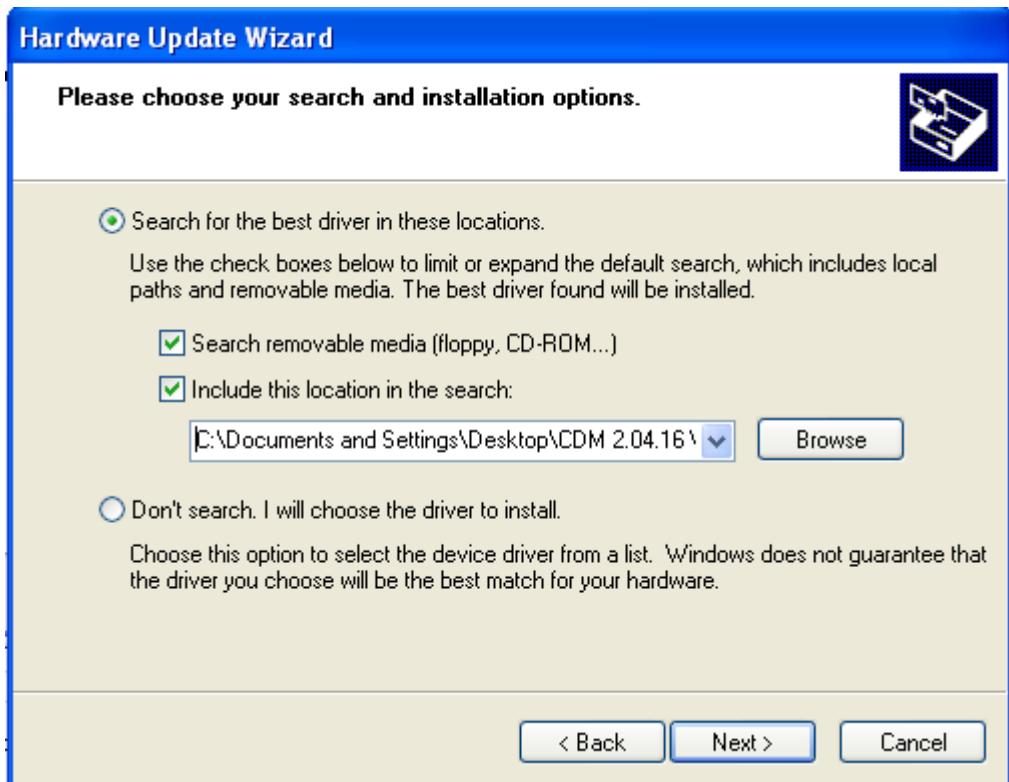
1. Decompress the downloaded file into any location on your hard drive. (Example: Desktop, My documents, etc.)
2. Connect the supplied AC adapter into the DC power input connector on the AR6000.
3. Connect the AC adapter to an electrical outlet and turn on the main power switch located on the rear panel of the AR6000.
4. Turn on the power switch on the front panel.
5. Connect the square end of the USB cable (type B) into the USB connector on the rear panel of the AR6000.
6. Connect the other end of the USB cable into an available USB port on the PC.
7. When the new hardware is found, the installation procedure begins.
8. Note: The sample screen instructions or messages shown below may differ depending on the version of the Windows® operating system on your PC.



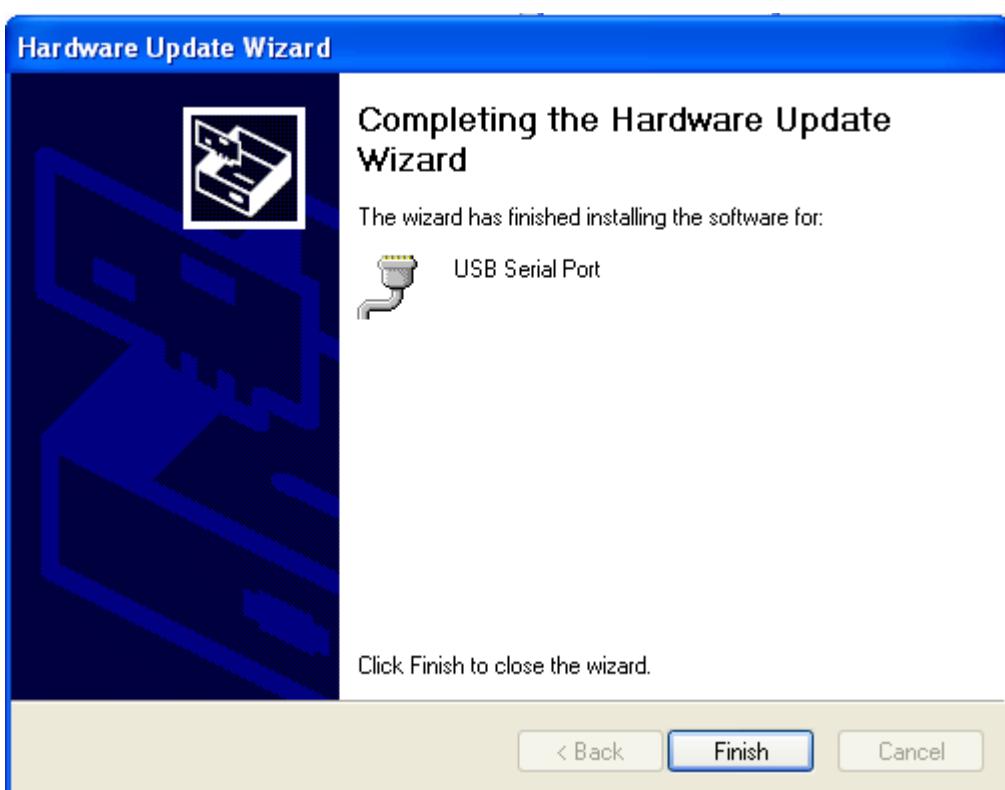
9. Check “No, not this time” and click “Next”.



10. Check “Install from a list or specific location [Advanced]” and click “Next”.



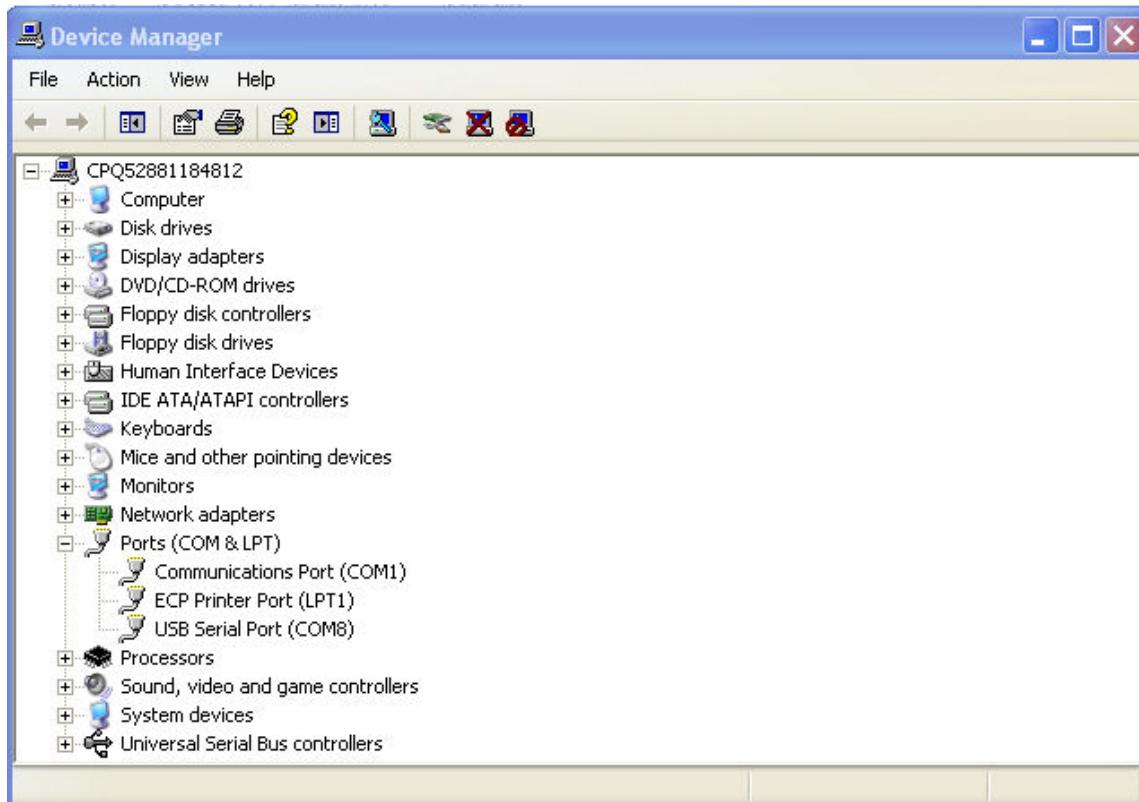
11. Check "Search for the best driver in these locations.", "Include this location in the search:". Select the path to the folder you have just decompressed.
12. Click "Next".



13. When the installation is completed, click "Finish".
14. In order to find the assigned serial port for the USB port, click "Start", "Control Panel", "System", "Hardware", "Device Manager", "Ports (COM&LPT)".

USB Serial port (COM x) will be indicated. (Note: "x" varies from your PC configuration.)

The following screen shot shows that COM8 has been assigned for the USB port.



## 2 CONTROL COMMANDS

---

### 2-1 COMMAND FORMAT

---

```
<command><CR>
<command><parameter><CR>
<command><parameter 1><SP><parameter 2><SP><parameter 3><CR>
```

Each command is completed with a <CR>(0x0d).

There is no space between <command> and <parameter>

Note: SP -- Space

Each command consists of two upper case letters (header) (except the SD command) along with operations as required. All commands use ASCII code which **MUST BE IN UPPER CASE** (except for the up arrow key, down arrow key, right arrow key, and left arrow key.)

---

### 2-2 RESPONSE FORMAT

---

Although there is no local echo, a specified response should come back from the AR6000 after confirming the correct command.

If an invalid command is sent to the AR6000, [ ? <CR><LF> (0x3f, 0x0d, 0x0a) ] will be returned as an unrecognized command.

<SP><CR><LF> (0x20, 0x0d, 0x0a) to a valid command (without parameter).

<command><value><SP><CR><LF> to a valid command (with parameter.)

## 2-3 POWER ON/OFF THE AR6000

### 2-3-1 WAKE UP

<b>Any key</b>	Power on	Wake up from stand-by mode (QP command) Note: The main power switch must be in the ON position.
----------------	----------	--

### 2-3-2 STANDBY MODE

<b>QP</b>	Switches the AR6000 to standby mode	The main power switch must remain in the ON position.
-----------	-------------------------------------	---

### 2-3-3 SLEEP TIMER

<b>QT</b>	Sleep Timer	<b>QTnn</b> :00 ~ 60 (in minute) (1 minute step) (default: 00) <b>To read:</b> QT<CR> <b>Response:</b> QTnn
<b>TR</b>	Sleep Timer Display (Displays the remaining time)	<b>TR0</b> : display off <b>TR1</b> : display on (default) (Respond by QT parameter) <b>To read:</b> TR<CR> <b>Response:</b> TRn

### 2-3-4 END REMOTE CONTROL

<b>EX</b>	End remote control	
-----------	--------------------	--

## 2-4 AUDIO GAIN

<b>VL</b>	<b>VLnnn</b> (nnn: 000 ~ 255)	
<b>To read:</b>	VL<CR>	
<b>Response:</b>	VLnnn	

## 2-5 STEP FREQUENCY

<b>ST</b>	<b>STnnnnnn</b> (entry in Hz format) (nnnnnn: 0 ~ 999.999 (kHz)) <i>A decimal within "n" means that the value is in kHz. Note that for frequencies over 3.15GHz, since the frequency resolution is 2Hz, if you enter an odd value, it will be automatically changed to the upper even value.</i> <i>When "0" is entered, it will be recognized as 1000 kHz</i>	(default:100.0kHz)
<b>To read:</b>	ST<CR>	
<b>Response:</b>	STnnnnnn	

## 2-6 FREQUENCY/CHANNEL UP/DOWN

^ (1EH)	Up	Frequency / memory channel up
v (1FH)	Down	Frequency / memory channel down

## 2-7 RECEIVE MODES, IF BANDWIDTH, AUTO MODE, DESTINATION

### 2-7-1 RECEIVE MODES

(Note: Some functions below 25MHz may not be available due to its configuration.)

Command	Description	Mode	IF Bandwidth	Remarks
MD00	FM	FM		N/A below 25 MHz
MD01	FMST	FM Stereo		N/A below 25 MHz
MD02	AM	AM		
MD03	SAM	Synchronous AM		
MD04	USB	USB		
MD05	LSB	LSB		
MD06	CW	CW		
MD07	ISB	ISB		N/A below 25 MHz
MD08	AIQ	AIQ		AF-IQ output
MD21	WFM1	FM	100K	N/A below 25 MHz
MD22	WFM2	FM	200K	N/A below 25 MHz
MD23	FMST	FM Stereo	200K	N/A below 25 MHz
MD24	NFM	FM	15K	N/A below 25 MHz
MD25	SFM	FM	6K	N/A below 25 MHz
MD26	WAM	AM	15K	
MD27	AM	AM	6K	
MD28	NAM	AM	3K	
MD29	SAM	Synchronous AM	6K	
MD30	USB	USB	3K	
MD31	LSB	LSB	3K	
MD32	CW1	CW	500	
MD33	CW2	CW	200	
MD34	ISB	ISB	6K	N/A below 25 MHz
MD35	AIQ	AIQ	15K	AF-IQ output

MD	MDnn	(nn: 00~08, 21-35) (default: 22)
<b>To read:</b> MD<CR>		
<b>Response:</b> MDnn		

## 2-7-2 IF BANDWIDTH

<b>BW</b>	<b>BWn</b>	(n: 0 ~ 9) (default: 7) 0: 200 Hz 1: 500 Hz 2: 1 kHz 3: 3 kHz 4: 6 kHz 5: 15 kHz 6: 30 kHz 7: 100 kHz 8: 200 kHz 9: 300 kHz
<b>To read:</b> BW<CR>		
<b>Response:</b> BWn		

## 2-7-3 AUTO MODE

The following parameters are automatically set in AUTO mode:

- Step frequency
- Step frequency adjust
- Receive mode
- IF bandwidth
- Offset frequency (for dual frequency receive)

<b>AU</b>	<b>AUn</b>	(n: 0, 1) (default: 1) 0: Off 1: On
<b>To read:</b> AU<CR>		
<b>Response:</b> AUn		

## 2-7-4 DESTINATION

<b>AZ</b>	<b>AZn</b>	(n: 0 ~ 2) 0: U.S.A. (default: 0) 1: Japan 2: Europe
<b>To read:</b> AZ<CR>		
<b>Response:</b> AZn		

The band plan and receive modes are properly pre-programmed at the factory according to its destination.

## 2-8 DECODE ASSIST FUNCTIONS

### 2-8-1 AUTO NOTCH (NOTCH)

LS	LSn	(n: 0 ~ 3) (default: 0) 0: Off 1: Low 2: Medium 3: High
<b>To read:</b> LS<CR>		
<b>Response:</b> LSn		

### 2-8-2 NOISE REDUCTION (NR)

NR	NRn	(n: 0 ~ 3) (default: 0) 0: Off 1: Low 2: Medium 3: High
<b>To read:</b> NR<CR>		
<b>Response:</b> NRn		

### 2-8-3 NOISE BLANKER (NB)

NB	NBn	(n: 0, 1) (default: 0) 0: Off 1: On
<b>To read:</b> NB<CR>		
<b>Response:</b> NBn		

### 2-8-4 VOICE DESCAMBLER

NOTE: This function is not available for the US consumer version.

Available in FM mode.

SC	SCnnn	(n: 000 ~ 127) (default: 000) 000: Off 001: 200 (2000Hz) 002: 204 (2040Hz) 003: 208 (2080Hz) 004: 212 (2120Hz) : 124: 692 (6920Hz) 125: 695 (6950Hz) 126: 700 (7000Hz)
----	-------	---

		127: 700 (7000Hz)
<b>To read:</b>	SC<CR>	
<b>Response:</b>	SCnnn	

## 2-8-5 IF SHIFT

Not available in FM mode.

IS	ISxnnn	X: +, - (shift direction) (n: -120 ~ +120) (default: +000) (-1200Hz ~ +1200Hz) Incremental 5 (50Hz) +000: Off
<b>To read:</b>	IS<CR>	
<b>Response:</b>	ISxnnn	

## 2-8-6 CW PITCH

Available in CW mode only.

CW	CWn	(n: 0 ~ 7) (default: 4) 0: 400 Hz 1: 500 Hz 2: 600 Hz 3: 700 Hz 4: 800 Hz 5: 900 Hz 6: 1000 Hz 7: 1100 Hz
<b>To read:</b>	CW<CR>	
<b>Response:</b>	CWn	

## 2-8-7 AUTOMATIC GAIN CONTROL (AGC)

Not available in FM mode.

AC	ACn	(n: 0 ~ 2, F) (default: 2)
	n=0	FAST
	n=1	MEDIUM
	n=2	SLOW
	n=F	OFF (Manual)
	<b>To read:</b>	AC<CR>
	<b>Response:</b>	ACn

## 2-8-8 AUTOMATIC FREQUENCY CONTROL (AFC)

<b>AF</b>	<b>AFn</b>	(n: 0, 1) (default: 0) 0: Off 1: On	* AFC does only work in NFM mode with a filter setting up to 30kHz.  * It does not automatically retune the receiver to the nearest strong signal.  Example: If there is a signal at 150MHz, but the user tunes the receiver to 149.5MHz, the AFC function will NOT retune the receiver to 150MHz!  * Real function of AFC: It tunes the IF filter's frequency automatically when an unstable frequency is received. It does not change the receive frequency. Since only IF is changed, there is no "visual" change on the control program's spectrum or frequency display. The change can only be heard on "audio".  * It only works if the sending station's frequency shifts are within the selected IF filter's bandwidth. For example: IF=15kHz >> +/-7kHz, IF=30kHz >> +/-15kHz
<b>To read:</b> AF<CR>			
<b>Response:</b> AFn			

## 2-8-9 TONE SQUELCH (CTCSS)

<b>CN</b>	<b>CNnn</b> (nn: 00 ~ 52, 99) (default: 00) 00: Off 99: Squelch opens when any tone is detected.										
CTCSS frequencies											
	n0	n1	n2	n3	n4	n5	n6	n7	n8	n9	
0n	-	60.0	67.0	69.3	71.9	74.4	77.0	79.7	82.5	85.4	
1n	88.5	91.5	94.8	97.4	100.0	103.5	107.2	110.9	114.8	118.8	
2n	120.0	123.0	127.3	131.8	136.5	141.3	146.2	151.4	156.7	159.8	
3n	162.2	165.5	167.9	171.3	173.8	177.3	179.9	183.5	186.2	189.9	
4n	192.8	196.6	199.5	203.5	206.5	210.7	218.1	225.7	229.1	233.6	
5n	241.8	250.3	254.1	-	-	-	-	-	-	-	
(Example) nn: 13 → 97.4 Hz											
<b>To read:</b> CN<CR>											
<b>Response:</b> CNnn											

**Note:** When a CTCSS tone is detected, its frequency will be displayed.

If the decoded tone frequency matches the set frequency, the AR6000 will display its frequency followed by an asterisk (\*).

(Example) CN15 103.5\* The set CTCSS frequency matches the decoded tone frequency.

## 2-8-10 DIGITAL CODE SQUELCH (DCS)

<b>DC</b>	<b>DCnnn</b>	nnn: see below chart (default: 000) 000: Off 999: Squelch opens when any DCS code is detected
-----------	--------------	---

DCS codes									
017	023	025	026	031	032	036	043	047	050
051	053	054	065	071	072	073	074	114	115
116	122	125	131	132	134	143	145	152	155
156	162	165	172	174	205	212	223	225	226
243	244	245	246	251	252	255	261	263	265
266	271	274	306	311	315	325	331	332	343
346	351	356	364	365	371	411	412	413	423
431	432	445	446	452	454	455	462	464	465
466	503	506	516	523	526	532	546	565	606
612	624	627	631	632	654	662	664	703	712
723	731	732	734	743	754	-	000	999	-

**To read:** DC<CR>

**Response:** DCnnn

**Note:** When the AR6000 is detecting a DCS code, it will be displayed.

If the decoded code matches the set code, the AR6000 will display its code followed by an asterisk (\*).

(Example) DS131 131\* The set DCS code matches the decoded DCS code.

## 2-8-11 DTMF CODE

QM	QMn	(n: 0, 1) (default: 0) 0: Off 1: On
DX	DX DX%	Displays decoded tones Clear displayed decoded tones
<b>To read:</b> QM<CR> or DX<CR>		
<b>Response:</b> QMn or DXcccc..... (Displays the last 15 characters)		

## 2-8-12 DE-EMPHASIS

EN	ENn	(n: 0, 1) (default: 0) 0: 50uS 1: 75uS
<b>To read:</b> EN<CR>		
<b>Response:</b> ENn		

## 2-8-13 LOW PASS FILTER

LP	LPn	(n: 0 ~ 2) (default: 2) 0: 3KHz 1: 6KHz
----	-----	---

		2: Thru
<b>To read:</b> LP<CR>		
<b>Response:</b> LPn		

## 2-8-14 HIGH PASS FILTER

<b>HP</b>	<b>HPn</b>	(n: 0 ~ 2) (default: 0) 0: Thru 1: 300Hz 2: 600Hz
-----------	------------	--

<b>To read:</b> LP<CR>
<b>Response:</b> LPn

---

## 2-9 SQUELCH

---

### 2-9-1 LEVEL SQUELCH (RQ COMMAND)

The RQ command is used to automatically set squelch level according to the receive frequency.

(i.e. if the receive frequency is below 25 MHz, then squelch will be set to HF band.)

<b>RQ</b>	<b>RQnnn</b>	(nnn: 000 ~ 255)
	<b>RQnnn.n</b>	(nnn.n: 0.0 ~ 140.0 (dB))
<b>To read:</b> RQ<CR> or RQ.<CR>		
<b>Response:</b> RQannn (a: + or <SP>) +: Squelch opens at the set level <SP>: Squelch closes at the set level  RQannn.n (a: + or <SP>) +: Squelch opens at the set level <SP>: Squelch closes at the set level Unit: dB		

### 2-9-2 LEVEL SQUELCH (HQ COMMAND)

The HQ command is used to set squelch level for HF band and V/UHF band simultaneously.

<b>HQ</b>	<b>HQuuu&lt;SP&gt;hhh</b>	uuu: UHF squelch level (uuu: 000 ~ 255)
	or	hhh: HF squelch level (hhh: 000 ~ 255)
	<b>HQuuu.u &lt;SP&gt;hhh.h</b>	uuu.u: 000.0 ~ 140.0 (dB) hhh.h: 000.0 ~ 140.0 (dB)
<b>To read:</b> HQ<CR> or HQ.<CR>		
<b>Response:</b> HQ → HQuuu<SP>hhh HQ. → HQuuu.u<SP>hhh.h (dB)		

## 2-9-3 VOICE SQUELCH

<b>VQ</b>	<b>VQn</b>	(n: 0, 1) 0: Off, 1: On (default: 0)
<b>VT</b>	<b>VTnnn</b>	nnn:000 ~ 255 Delay time (default: 008)
<b>VV</b>	<b>VVn</b>	nn: 0 ~ 7 Squelch level (default: 3)
<b>To read:</b> VQ<CR> or VT<CR> or VL<CR>		
<b>Response:</b> VQn or VTnnn or VVn		

## 2-9-4 NOISE SQUELCH (NQ COMMAND)

The NQ command is used to automatically set the squelch level according to the receive frequency.  
(i.e. if the receive frequency is below 25 MHz, then squelch will be set to HF band.)

<b>NQ</b>	<b>NQnnn</b>	(nnn: 000 ~ 255)	(default: 016)
<b>To read:</b> NQ<CR>			
<b>Response:</b> NQannn (a: + or <SP>) +: Squelch opens at the set level <SP>: Squelch closes at the set level			

## 2-9-5 NOISE SQUELCH (QN COMMAND)

The QN command is used to simultaneously set the squelch level for HF band and V/UHF band.

<b>QN</b>	<b>QNuuu&lt;SP&gt;hhh</b>	uuu: UHF squelch level (uuu: 000 ~ 255) (default: 016)
		hhh: HF squelch level (hhh: 000 ~ 255) (default: 018)
<b>To read:</b> QN<CR>		
<b>Response:</b> QNuuu<SP>hhh		

## 2-9-6 NOISE SQUELCH ON/OFF

<b>NE</b>	<b>NEn</b>	(n: 0, 1) (default: 0) 0: Off 1: On
<b>To read:</b> NE<CR>		
<b>Response:</b> NEn		

## 2-10 RF AMPLIFIER, ATTENUATOR

<b>AT</b>	<b>ATn</b>	n: 0 ~ 4 (default: 0)
	n=0	RF AMP = On, Attenuator = 0 dB, Auto attenuator = Off
	n=1	RF AMP = Off, Attenuator = 0 dB, Auto attenuator = Off
	n=2	RF AMP = Off, Attenuator = -10 dB, Auto attenuator = Off
	n=3	RF AMP = Off, Attenuator = -20 dB, Auto attenuator = Off
	n=4	Auto attenuator = On
<b>To read:</b> AT<CR>		

<b>Response:</b>	ATyn	y : 0, 1	0: Auto attenuator Off 1: Auto attenuator On
		n : 0 ~ 3	See above

## 2-11 ANTENNA SELECT

AN	ANn	(n: 0 ~ 4)	(default: 1)
	n=0	Auto select as programmed by user	
	n=1	Antenna 1,	n=2 Antenna 2
	n=3	Antenna 3,	n=4 Antenna 4

**To read:** AN<CR>

**Response:** ANmn m : 0 ~ 4 Antenna selection by user  
n : 1 ~ 4 Antenna number actually active

**Note:** ANT 1 range: 25MHz - 6GHz, ANT 2 range: 9kHz – 3.15GHz. In other words when the receive frequency is below 25 MHz, antenna connector 2 is automatically selected and over 3.15GHz, ANT 1 is automatically selected.

## 2-12 ANTENNA SELECT PROGRAMMING

Up to four receive frequency ranges can be programmed and assigned to the antenna input. If left as is, antenna 1 is automatically selected.

### 2-12-1 PROGRAMMING

AP	APa<SP>nnnnnnnnnn<SP>mmmmmmmmmm a: 1 ~ 4 (antenna connector) nnnnnnnnnn low end frequency (Hz) mmmmmmmmmm high end frequency (Hz)  Note: To enter frequencies in MHz, use a . (decimal) in the parameters. For frequencies below 25 MHz, always use antenna 2 and over 3.15 GHz, always use antenna 1.
<b>To read:</b> AP<CR> or AP%<CR>	
<b>Response:</b> APa<SP>nnnnnnnnnn<SP>mmmmmmmmmm After responding, APa<SP>- - - <SP> will be displayed. AP% → Displays all antenna program for antenna 1 ~ 4. There are up to 10 different programming patterns possible.	

### 2-12-2 DELETING PROGRAM

AD	ADan Deletes one frequency data for the specified antenna. ADA% Deletes all frequency data for the specified antenna. AD%% Deletes all frequency data for all antennas.
----	---

## 2-13 S-METER

### 2-13-1 SIGNAL LEVEL

<b>LM</b>	To read: LM<CR> or LMX<CR>	
Response	LM<CR> → LMaxx	LMX<CR> → LMnnn.naf
	a: Squelch status Space – Squelch open % --- Squelch closed V: Voice squelch open A: APCO25 mode E: APCO25 (encrypted) D: CTCSS / DCS squelch xx: S-meter value in 00 ~ FF (Hex.)	nnn.n -- S-meter value in dB a: Squelch status P – Squelch open Space --- Squelch closed V: Voice squelch open A: APCO25 mode E: APCO25 (encrypted) D: CTCSS / DCS squelch Q: Squelch open for offset frequency if In OFFSET mode. R: Squelch open for main and offset frequency if in OFFSET mode. f: bit 7 ~ 4: 0100 Fixed value bit 3: Remote flag 1: Serial data received from USB/AUX 1 0: Serial port initialized/ EX command executed bit 2 ~ 0: Count up when search/FFT search /scan finished one circle.

### 2-13-2 AUTO SIGNAL LEVEL REPORT

<b>LT</b>	LTnnnn	(n: 0000 ~ 6000) (default: 0000) (in approximately 10 mS step) 100: One second interval 0000: Off (default)
	The AR6000 sends s-meter level with the above interval.	
<b>To read:</b> LT<CR>		
<b>Response:</b>	LTnnnn	

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## 2-14 AUDIO RECORDER CONTROL

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### 2-14-1 CONTROL RELAY STATUS

<b>TP</b>	<b>TPn</b> (n: 0 , 1) (READ-ONLY, USER SELECTION NOT POSSIBLE) 0: Off (Relay contact open) (default) 1: On (relay contact closed)
	The relay contact is available at the ACC1 connector to control an external audio recorder device. When the squelch opens, the relay contact will close. When squelch closed, then the relay contact will open.
<b>To read:</b> TP<CR>	
<b>Response:</b>	TPn

### 2-14-2 CONTROL RELAY STATUS REPORT

<b>TC</b>	<b>TCn</b> (n: 0, 1) (default: 0) 0: Off (No report) 1: On (Report by the TP command)
	When the control relay opens or closes during receive, the relay operation status will be output by the TP command if the TC command is set to on. No report will be made if the TC command is set to 0.
<b>To read:</b> TC<CR>	
<b>Response:</b>	TCn

---

## 2-15 MANUAL RF GAIN

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This command is available only when the AGC is set to manual mode.

<b>RG</b>	<b>RGnnn</b> (nnn: 000 ~ 110) (in dB) (default: 110)
<b>To read:</b> RG<CR>	
<b>Response:</b> RGnnn	

---

## 2-16 RF BANDPASS FILTER (FOR BELOW 25 MHz)

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<b>HN</b>	<b>HNn</b> (n: 0, 1) (default: 0) 0: Off (No filter) 1: On (Filtered)
	This command is to install the Band Pass Filter (BPF) under 25 MHz.
<b>To read:</b> HN<CR>	
<b>Response:</b> HNn	

### 3 RECEIVE COMMANDS

#### 3-1 VFO MODE

<b>Vx</b>	<b>Vx</b>	(x: A ~ E)
<b>RF</b>	<b>RFnnnnnnnnnnn</b>	nnnnnnnnnnn (Hz) (default:0088.000000) (MHz)
<p>The Vx command is to select VFO A ~ VFO E.  To set the frequency, use the RF command after selecting the VFO.  To set the frequency in MHz, use a(.) (decimal).</p>		
<b>To read:</b>	<b>RF&lt;CR&gt;</b>	
<b>Response:</b>	VXnnnnnnnnnn	

#### 3-2 RECEIVE MODE STATUS

<b>RX</b>	<b>RX</b>	(default: VA RF0088000000 ST100000 AU MD22)
<b>To read:</b> RX<CR>		
<b>Response:</b>	<p><b>In VFO mode:</b>  Vx&lt;SP&gt;RFnnnnnnnnnn&lt;SP&gt;STnnnnna&lt;SP&gt;AUn&lt;SP&gt;MDnn</p> <p><b>In memory read mode:</b>  MR&lt;SP&gt;MXnnnn&lt;SP&gt;MPn&lt;&gt;GAn&lt;&gt;RFnnnnnnnnnn&lt;SP&gt;STnnnnna  &lt;SP&gt; AUn&lt;SP&gt;MDnn&lt;SP&gt;TMcccccccccccc</p> <p><b>In scan mode:</b>  MS&lt;SP&gt;MXnnnn&lt;SP&gt;MPn&lt;SP&gt;GAn&lt;SP&gt;RFnnnnnnnnnn&lt;SP&gt;  STnnnnna&lt;SP&gt;AUn&lt;SP&gt;MDnn&lt;SP&gt;TMcccccccccccc</p> <p><b>In select scan mode:</b>  SM&lt;SP&gt;MXnnnn&lt;SP&gt;MPn&lt;SP&gt;GAn&lt;SP&gt;RFnnnnnnnnnn&lt;SP&gt;STnnnnna  &lt;SP&gt;AUn&lt;SP&gt;MDnn&lt;SP&gt;TMcccccccccccc</p> <p><b>In search mode:</b>  SRnn&lt;SP&gt;RFnnnnnnnnnn&lt;SP&gt;STnnnnna&lt;SP&gt;AUn&lt;SP&gt;MDnn&lt;SP&gt;  TTcccccccccccc</p> <p><b>In VFO search mode:</b>  VS&lt;SP&gt;Vx&lt;SP&gt;RFnnnnnnnnnn&lt;SP&gt;STnnnnna&lt;SP&gt;AUn&lt;SP&gt;MDnn</p> <p><b>In FFT search mode:</b>  FFnn&lt;SP&gt;FSnn&lt;SP&gt;FT-nnn&lt;SP&gt;RFnnnnnnnnnn</p>	

#### 3-2-1 RECEIVE STATUS AUTO REPORT

<b>RT</b>	<b>RTnnnn</b>	(nn: 0000 ~ 6000) (in 10 mS) (default: 0000)
		100 : 1 second
<p>0000: Off</p>		
<b>To read:</b>	<b>RT&lt;CR&gt;</b>	
<b>Response:</b>	RTnnnn	

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### 3-3 VFO MODE NOISE SQUELCH (DB COMMAND)

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The DB command is used in VFO mode to automatically set noise squelch level according to the receive frequency.

(i.e. if the receive frequency is below 25 MHz, then squelch will be set to HF band.)

<b>DB</b>	<b>DBnnn</b>	(nnn: 000 ~ 255) (default: 000 which equals to Off)
<b>To read:</b> DB<CR>		
<b>Response:</b> DB<SP>nnn		

---

### 3-4 VFO MODE VOICE SQUELCH (DA COMMAND)

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The DA command is used in VFO mode to set voice squelch level on the current frequency.

<b>DA</b>	<b>DAnnn</b>	(nnn: 000 ~ 255) (default: 048) Bit 7: set voice squelch on/off (similar to VQ command) Bit 6 ~ 4: set voice squelch level (similar to VV command) Bit 3 ~ 0: set voice squelch delay (by 16 times) (similar to VT command)
<b>To read:</b> DA<CR>		
<b>Response:</b> DA<SP>nnn nnn: 000 ~ 255 Bit 7: voice squelch on/off (similar to VQ command) Bit 6 ~ 4: voice squelch level (similar to VV command) Bit 3 ~ 0: voice squelch delay (upper 4 bit) (similar to VT command)		

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## 3-5 SEARCH MODE

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### 3-5-1 NORMAL SEARCH

<b>LC</b>	<b>LCn</b>	(n: 0, 1) (default: 0) 0: Frequency data output disabled when signal received 1: Frequency data output enabled when signal received
<b>To read:</b> LC<CR>		
<b>Response:</b> LCn		

### 3-5-2 VFO SEARCH

<b>VS</b>	<b>VSx</b>	(x: A ~ E) VFO number
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#### 3-5-2-1 VFO SEARCH DELAY

<b>DD</b>	<b>DDnn</b>	(nn : 00 ~ 99) (0.1 second step)
<b>To read:</b> DD<CR>		
<b>Response:</b> DDn.n (0.0 ~ 9.9 seconds)		

### 3-5-3 SEARCH BANK

<b>SE</b>	<b>SEnn</b>	(nn: 00 ~ 39) Search Bank number		
	<b>SLnnnnnnnnnnn</b>	(Lower limit Frequency, Hz)		
	<b>SUnnnnnnnnnnn</b>	(Upper limit Frequency, Hz)		
	<b>STnnnnnnn</b>	(Search frequency step, Hz) 0 ~ 1000 kHz		
	<b>SHnnnnnnn</b>	(Search step adjust frequency, Hz) 0 ~ 999.999 kHz		
	<b>AUn</b>	(n: 0, 1) 0: Auto mode Off (default: 1) 1: Auto mode On		
	<b>MDnn</b>	(n: 00 ~ 08, 21 ~ 35) (default: 22) Receive mode		
	<b>BWn</b>	(n: 0 ~ 9) (default: 07) Band width		
	<b>ATn</b>	(n: 0 ~ 4) (default: 0) RF amplifier, attenuator		
	<b>ANn</b>	(n: 0 ~ 4) (default: 1) Antenna select		
	<b>TTxxxxxxxxxxxx</b> (Enter text as needed, up to 12 characters)			
<b>Format:</b>				
SEnn<SP>SLnnnnnnnnnnn<SP>SUnnnnnnnnnnn<SP>STnnnnnnn<SP>AUn<SP>				
SHnnnnnnn<SP>AUn<SP>MDnn<SP>BWn<SP>ATyn<SP>ANn<SP>TTxxxxxxxxxxxx				
<b>Note: Refer to individual command for details of each field</b>				
<b>To read:</b> SRnn<CR> (nn: 00 ~ 39) Search bank number				
<b>Response:</b>	SEnn<SP>SLnnnnnnnnnnn<SP>SUnnnnnnnnnnn<SP>STnnnnnnn<SP>AUn<SP>SH nnnnnnn<SP>AUn<SP>MDnn<SP>BWn<SP>ATyn<SP>ANmn<SP> TTxxxxxxxxxxxx			

#### 3-5-3-1 SEARCH GROUP SETTING/READ OUT

<b>GS</b>	<b>GSnn</b>	(nn: 00 ~ 19) Search group number
	<b>SDnn</b>	(nn: 00 ~ 99, FF) Search delay time 00 ~ 99 : 0.1 second step FF: Hold
	<b>SBnnn</b>	(nnn: 000 ~ 255) Noise squelch level
	<b>SAnn</b>	(nnn: 000 ~ 255) Voice squelch level
	<b>SPnn</b>	(nn: 00 ~ 60) 1 second step
	<b>ASn</b>	(n: 0, 1) Auto search store (default: 0) 0: Off 1: On
	<b>BQn</b>	(n: 0, 1) Bank link (default: 0) 0: Off 1: On
	<b>BKaabbccdd.....</b> Search bank link with 2 digit number	

<b>Format:</b> GSnn<SP>SDnn<SP>SBnnn<SP>SAnnn<SP>SPnn<SP>ASn<SP>BQn<SP>BKaabbc cdd.....<CR>
<b>Note:</b> Refer to individual command for details on each field
<b>To read:</b> GS<CR>, GSnn<CR>, or GS%<CR>
<b>Response:</b> GS<CR> → Displays the current search group parameters GSnn<CR> → Displays the designated search group parameters (nn: 00 ~ 19) GS%<CR> → Displays all search group parameters
<b>Results:</b> GSnn<SP>SDnn<SP>SBnnn<SP>SAnnn<SP>SPnn<SP>ASn<SP>BQn <SP>BS<SP>b<SP>b<SP>b...(for 40 banks)...<SP>b<SP><CR>

### 3-5-3-2 SEARCH BANK LINK SET

<b>BS</b>	<b>BSnn&lt;SP&gt;nn&lt;SP&gt;nn&lt;SP....&lt;CR&gt;</b> (nn : 00 ~ 39, or %%) %: Clear all bank link
<b>To read:</b> BS<CR>	
<b>Response:</b>	BS<SP>b<SP>b<SP>...(for 40 banks)...<SP>b<SP><CR><LF>

### 3-5-3-3 SEARCH BANK LINK ON/OFF

<b>BQ</b>	<b>BQn&lt;CR&gt;</b> (n: 0, 1) (default: 0) 0: Bank link Off 1: Bank link On
<b>To read:</b> BQ<CR>	
<b>Response:</b>	BQn

### 3-5-3-4 SEARCH AUTO STORE ON/OFF

<b>AS</b>	<b>ASn&lt;CR&gt;</b> (n: 0, 1) (default: 0) 0: Auto store Off 1: Auto store On
<b>To read:</b> AS<CR>	
<b>Response:</b>	ASn

### 3-5-3-5 SEARCH MODE VOICE SQUELCH

<b>SA</b>	<b>SAnnn</b> (nnn: 000 ~ 255) (default: 000) Bit 7: Set voice squelch on/off (similar to VQ command) Bit 6 ~ 4: Set voice squelch level (similar to VV command) Bit 3 ~ 0: Set voice squelch delay (by 16 times) (similar to VT command)
<b>To read:</b> SA<CR>	

**Response:** SA<SP>nnn      nnn: 000 ~ 255

Bit 7: Voice squelch on/off (similar to VQ command)

Bit 6 ~ 4: Voice squelch level (similar to VV command)

Bit 3 ~ 0: Voice squelch delay (upper 4 bit)  
(similar to VT command)

### **3-5-3-6 SEARCH MODE NOISE SQUELCH**

<b>SB</b>	<b>SBnnn</b>	(nnn: 000 ~ 255) 000: Off (default: 000)
<b>To read:</b> SB<CR>		
<b>Response:</b> SB<SP>nnn		

### **3-5-3-7 SEARCH MODE DELAY TIME**

<b>SD</b>	<b>SDnn</b>	(nn: 00 ~ 99, FF) FF: Hold	0.1 second step (default: 20 = 2 seconds)
<b>To read:</b> SD<CR>			
<b>Response:</b> SDn.n    (n.n : 0.0 ~ 9.9)   or SDFF			

### **3-5-3-8 SEARCH MODE PAUSE TIME**

<b>SP</b>	<b>SPnn</b>	(nn: 00 ~ 60)	1 second step (default: 00)
<b>To read:</b> SP<CR>			
<b>Response:</b> SP<SP>nn			

**3-5-3-9 SEARCH BANK DELETE**

<b>QS</b>	<b>QS</b>	Delete current search bank
	<b>QSnn</b>	Delete specified search bank (nn : 00 ~ 39)

## **3-5-4 PASS FREQUENCY**

<b>PW</b>	1. <b>PW</b> → In VFO search mode or search mode, register the current frequency to the current pass bank while search stops.
	2. <b>PWbb</b> → In VFO search mode or search mode, register the current frequency to the specified (bb) pass bank while search stops.
	3. <b>PW:mmmmmmmmmm (Hz)</b> → In VFO search mode, search mode, or FFT search mode, register the specified frequency to the current pass bank.
	<b>PW:mmmmmmmmmm (Hz)&lt;SP&gt;nnnnnnnnnn (Hz)</b> → In VFO search mode, search mode, or FFT search mode, register the specified frequency range to the current pass bank.

	<p>4. <b>PWbb&lt;SP&gt;mmmmmmmmmm (Hz)</b> → In VFO search mode, search mode, or FFT search mode, register the current frequency range to the specified (bb) pass bank.</p> <p><b>PWbb&lt;SP&gt;mmmmmmmmmm (Hz)&lt;SP&gt;nnnnnnnnnn (Hz)</b> → In VFO search mode, search mode, or FFT search mode, register the specified frequency range to the specific (bb) pass bank.</p>
	<p>5. <b>PW%%</b> → In VFO search mode or search mode, register the current frequency range to all pass banks while search stops.</p>
	<p>6. <b>PW%&lt;SP&gt;mmmmmmmmmm (Hz)</b> → Register the specified frequency to all pass banks.</p> <p><b>PW%&lt;SP&gt;mmmmmmmmmm&lt;SP&gt;nnnnnnnnnn (Hz)</b> → Register the specified frequency range to all pass banks.</p>
<b>After PW command is sent, search function will resume.</b>	
<b>PR</b>	<p><b>PRnn</b>      Displays pass frequency list (nn: 00 ~ 40) Pass bank number, 40: for VFO search</p> <p><b>PRnn&lt;SP&gt;mm&lt;SP&gt;xxxxxxxxxx</b> (nn: pass bank number, mm: pass frequency number) or</p> <p><b>PRnn&lt;SP&gt;mm&lt;SP&gt;xxxxxxxxxx&lt;SP&gt;yyyyyyyyyy</b> <b>(if the pass frequency range is registered.)</b></p> <p><b>PRnn&lt;SP&gt;mm&lt;SP&gt;---</b> (End of pass frequency list)</p>
<b>PD</b>	<p><b>PDnnmm</b>    (nn: 00 ~ 40) Pass bank number, 40: for VFO search (mm: Pass frequency number. Input % for all pass frequencies. Delete search data and pass frequency on the designated search bank</p> <p><b>PD%%%%</b> Delete all search data and pass frequencies on all search banks</p>

### 3-5-5 PASS FREQUENCY (PS COMMAND)

<b>PS</b>	<b>PSnnnnnnnnnn (Hz)</b> → In VFO search mode, search mode, or FFT search mode, register the specified frequency to the current search bank.
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### 3-5-6 SEARCH FREQUENCY LIST

<b>FL</b>	There are 1024 channels of search memory in the AR6000. By executing the FL command, 40 channels of data will be displayed.
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	<b>FLn</b> (n: 0 ~ 4, %) 0: Displays the latest 40 channels (frequencies may duplicate.) 1: Displays the latest 40 channels (frequency not duplicated) 2: Displays 40 channels with the strongest signal (frequency may be duplicated). 3: Displays 40 channels with the strongest signal (frequency not duplicated.) 4: Displays most frequently detected signals. % : Clear search list
--	---

### 3-5-7 COPY SEARCH FREQUENCY LIST TO MEMORY BANK

<b>FM</b>	
	<b>FMn</b> (n: 0 ~ 4, %) 0: Copy the latest 40 channels to Memory bank #38 (frequencies may duplicate.) 1: Copy the latest 40 channels to Memory bank #38 (frequency not duplicated) 2: Copy 40 channels with the strongest signal to Memory bank #38 (frequency may duplicate) 3: Copy 40 channels with the strongest signal to Memory bank #38 (frequency not duplicated.) 4: Copy most frequently detected signals to Memory bank #38 %: Delete search list

### 3-5-8 FFT SEARCH

FFT search differs from regular scanning methods (one frequency / step after the other) in that it provides a spectrum [image] up to 10 MHz wide, sampled 15 times per second.

Although the search bank basic settings for normal search and FFT search are done the same way (for Low Frequency, High Frequency, and text settings), in FFT search the following parameters must also be set.

### FFT frequency step

#### Threshold level (signal detection level)

<b>FF</b>	<b>FFmm&lt;SP&gt;FSnn&lt;SP&gt;FT-ddd</b>
	<b>FFmm</b> Search bank (two digits) (mm: 00 ~ 39)
	<b>FSnn</b> FFT search step frequency (nn: 00 ~ 10)
	00: 5 kHz 01: 6.25 kHz 02: 8.333 kHz 03: 9 kHz 04: 10 kHz 05: 12.5 kHz 06: 20 kHz (default) 07: 25 kHz 08: 30 kHz 09: 50 kHz 10: 100 kHz
	<b>FT-ddd</b> Threshold level. Once set, only signals over this level will be detected by FFT search. -ddd: (0 ~ 110 dB) (default: -80) (dB)
<b>LC</b>	<b>LCn</b> n: 0, 1 0: Disable search result frequency report 1: Enable search result frequency report
<p><b>(Note: The FS, FT commands cannot be used alone.</b></p> <p><b>They must always be used in conjunction with the FF command.)</b></p>	

## 3-6 MEMORY CHANNEL

The AR6000 features 2,000 memory channels (50 channels in each of the 40 banks).

The number of memory banks can be reconfigured between 5 ~ 95 (in 5 incremental).

### 3-6-1 MEMORY READ MODE

<b>MR</b>	<b>MRmmnn</b> mm: 00 ~ 39 (Memory bank) (default: 00) nn: 00 ~ 99 (Memory channel) (default: 00)
<b>To read:</b> MRmmnn<CR>	

### 3-6-2 MEMORY CHANNEL SETTING (MR COMMAND)

<b>MX</b>	<b>MXbbcc&lt;SP&gt;RFnnnnnnnnnnn&lt;SP&gt;AU<sub>n</sub>&lt;SP&gt;.....</b>
	<p> <b>MXbbcc:</b> bb: 00 ~ 39 (Memory bank)          cc: 00 ~ 95 (Memory channel)       </p> <p> <b>RFnnnnnnnnnn</b> Frequency (Hz) or          Frequency with decimal (MHz) (i.e. 123.5 (MHz))       </p> <p> <b>GAn:</b> n: 0, 1 (Memory select, de-select)          0: De-select (default)          1: Select       </p> <p> <b>MPn:</b> n: 0, 1 (Memory pass)          0: No          1: Yes       </p> <p> <b>STnnnnnn:</b> nnnnnn: Step frequency Range: 0 ~ 1000 kHz          nnnnnn: Hz or kHz with decimal (i.e. 12.5 (kHz))          0: 1000 kHz       </p> <p> <b>SHnnnnnn:</b> nnnnnn: Step frequency Range: 0 ~ 999.999 kHz          nnnnnn: Hz or kHz with decimal (i.e. 12.5 (kHz))       </p> <p> <b>AU<sub>n</sub>:</b> n: 0, 1 (Auto mode)          0: Off          1: On       </p> <p> <b>BWn:</b> n: 0 ~ 9 (IF bandwidth)       </p> <p> <b>MDn<sub>n</sub>:</b> nn : 00 ~ 08, 21 ~ 35 (Receive mode)       </p> <p> <b>ATn:</b> n: 0 ~ 4 (RF attenuator / amplifier)       </p> <p> <b>AN<sub>n</sub>:</b> n: 0 ~ 4 (Antenna select)       </p> <p> <b>TMccccccccccc:</b> Memory text tag (up to 12 characters)       </p>
	<p><b>Note:</b> Refer to individual command for details of each field.</p>

### 3-6-3 MEMORY CHANNEL DATA READ (OUTPUT TO USB PORT)

<b>MA</b>	<b>MAnnmm</b> or <b>MAnn</b>	nn: 00 ~ 39 (Memory bank) mm: 00 ~ 99 (Memory channel) nn: 00 ~ 39 (Memory bank)
<p><b>Response:</b> MAnnmm →</p> <p>MXnnmm&lt;CR&gt;GAn&lt;SP&gt;MPn&lt;SP&gt;RFnnnnnnnnnnn&lt;SP&gt;MDnn&lt;SP&gt;ATyn&lt;SP&gt;          ANmn&lt;SP&gt;TMccccccccccc          MAnn → All channel data of the designated memory bank</p>		

### 3-6-4 MEMORY CHANNEL REGISTRATION STATUS

<b>MZ</b>	<b>MZbb</b>	Acquire memory channel registration status.
<b>Response:</b> MZbb<SP>nnxxxxxxxxxxxxxxxxxxxxxx nn: Assigned number of memory channel for the specified bank (default: 50) xx..... : Status of memory channels (00 ~ 99) Converts 2 characters into hexadecimal data from LSB. (Example): When only one memory channel is registered in memory bank 00, → <b>MZ00&lt;SP&gt;50&lt;SP&gt;01000000000000000000000000000000</b>		

### 3-6-5 DELETE MEMORY CHANNEL

<b>MQ</b>	<b>MQ:</b> Delete current memory channel of the current memory bank <b>MQmm:</b> Delete current memory channel (mm) of the current memory bank <b>MQ%:</b> Delete current memory bank <b>MQ%%nn:</b> Delete designated memory bank <b>MQnnmm:</b> Delete memory channel (mm) of the memory bank (nn)
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### 3-6-6 DELETE MEMORY BANK

<b>MB</b>	<b>MBnn:</b> nn: Bank number
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## 3-7 SCAN

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### 3-7-1 START SCAN

<b>MS</b>	<b>MSmm</b> mm: 00 ~ 39 (Memory bank) If the memory frequency is registered to pass frequency list, it will be skipped.
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### 3-7-2 SCAN GROUP SETTING

<b>GM</b>	<b>GMnn&lt;SP&gt;XDnn&lt;SP&gt;XBnnn&lt;SP&gt;XAaaa&lt;SP&gt;XMnn&lt;SP&gt;MLn&lt;SP&gt; BKaabccdd.....</b>
	<p>The AR6000 features 20 scan groups.</p> <p><b>GMnn:</b> nn: 00 ~ 19 (Scan bank number) (default: 00)</p> <p><b>XDnn:</b> nn: 00 ~ 99 (Squelch delay time) (in 0.1 sec.) (Time before resuming scan after signal dropped) (default: 20)</p> <p><b>XBnnn:</b> nnn: 000 ~ 255 (Noise squelch level)</p> <p><b>XAnnn:</b> nnn: 000 ~ 255 (Voice squelch level)</p> <p><b>XPnn:</b> nn: 00 ~ 60 (Scan pause) (in 1 second) (default: 00 → Off)</p> <p><b>XMnn:</b> nn: 00 ~ 08, 21 ~ 35, FF (Mode scan) FF → Scan all mode</p> <p><b>MLn:</b> n: 0, 1 (Bank link) (default: 0) 0: Off 1: On</p>
<b>BK</b>	<p><b>BKaabccdd.....:</b> Linked bank number (Example: Link 02 → 05 → 11, then BK020511. <u>(Note: Scan bank 00 cannot be linked.)</u></p>

**To read:** GM<CR> or GMnn<CR> or GM%<CR>

**Response:** GM → Displays current scan group contents.  
 GMnn → Displays designated scan group contents. (nn: 00 ~ 19)  
 GM% → Displays all scan group contents.

**Results:** GMnn<SP>XDn.n<SP>XB<SP>nnn<SP>XA<SP>nnn<SP>XPnn<SP>XMnn<SP>  
 MLn<SP>BM<SP>b<SP>b<SP>b.... (for 40 banks)..b  
 GMnn: Scan group number  
 XDnn: Scan delay time  
 XBnnn: Noise squelch setting  
 XAnnn: Voice squelch setting  
 XPnn: Scan pause time  
 XMnn: Mode scan  
 MLn: Bank link On/Off  
 BM<SP>b...: Linked bank number

### 3-7-3 MEMORY BANK LINK ON/OFF

<b>ML</b>	<b>MLn</b>	n: 0, 1 (default: 00) 0: Off 1: On
<b>To read:</b> ML<CR>		
<b>Response:</b> MLn		

### 3-7-4 MEMORY BANK LINK

<b>BM</b>	<b>BMnn&lt;SP&gt;nn&lt;SP&gt;nn&lt;SP&gt;....</b>	(nn: 00 ~ 39, %%) Memory bank number %%: Link clear
<b>To read:</b> BM<CR>		
<b>Response:</b> BM<SP>b<SP>b<SP>b... (40 banks)...<SP>b<SP><CR><LF> Note: When bank is not linked, "b" will be displayed as "-".		

### 3-7-5 MODE SCAN

<b>XM</b>	<b>XMnn</b>	(nn: 00 ~ 08, 21 ~ 35, FF) FF: All mode (default)	
		<b>Group</b>	<b>Modes</b>
		FM	00: FM, 21: WFM1, 22: WFM2, 24: NFM, 25: SFM
		FM ST	01: FM ST, 23: FM ST
		AM	02: AM, 26: WAM, 27: AM, 28: NAM
		SAM	03: SAM, 29: SAM
		USB	04: USB, 30: USB
		LSB	05: LSB, 31: LSB
		CW	06: CW, 32: CW1, 33: CW2
		ISB	07: ISB, 34: ISB
		AIQ	08: AIQ, 35: AIQ
<b>To read:</b> XM<CR>			
<b>Response:</b> XMnn			

### 3-7-6 SCAN MODE NOISE SQUELCH

<b>XB</b>	<b>XBnnn</b>	(nn: 000 ~ 255) 000: Off (default: 000)
<b>To read:</b> XB<CR>		
<b>Response:</b> XB<SP>nnn		

### 3-7-7 SCAN MODE VOICE SQUELCH

<b>XA</b>	<b>XAnnn</b>	(nnn: 000 ~ 255) (default: 000)
		Bit 7: Set voice squelch on/off (similar to VQ command)
		Bit 6 ~ 4: Set voice squelch level (similar to VV command)
		Bit 3 ~ 0: Set voice squelch delay (by 16 times) (similar to VT command)
<b>To read:</b> XA<CR>		

<b>Response:</b> XA<SP>nnn	nnn: 000 ~ 255 Bit 7: Voice squelch on/off (similar to VQ command) Bit 6 ~ 4: Voice squelch level (similar to VV command) Bit 3 ~ 0: Voice squelch delay (upper 4 bit) (similar to VT command)
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### 3-7-8 SCAN MODE DELAY TIME

<b>XD</b>	<b>XDnn</b>	(nn: 00 ~ 99)	0.1 second step (default: 20 = 2 seconds)
<b>To read:</b> XD<CR>			
<b>Response:</b> XDn.n (n.n : 0.0 ~ 9.9)			

### 3-7-9 SCAN MODE PAUSE TIME

<b>XP</b>	<b>XPnn</b>	(nn: 00 ~ 60)	1 second step (default: 00)
<b>To read:</b> XP<CR>			
<b>Response:</b> XPnn			

### 3-7-10 MEMORY PASS

<b>MP</b>	<b>MPn</b>  or <b>MPnn</b>	n: 0, 1 (0: Off and 1: On) nn: 00 ~ 39, or %% (Memory bank) %%: Off for all memory banks
<b>To read:</b> MP<CR>		
<b>Response:</b> MPn		

### 3-7-11 SELECT SCAN

The select scan function allows you to scan only a selection of the frequencies that were previously saved as memory channels. A maximum of 100 channels within a bank can be scanned.

#### 3-7-11-1 START SELECT SCAN

<b>SM</b>	<b>SM</b> (direct command)
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#### 3-7-11-2 SELECT SCAN SETTING

<b>GA</b>	<b>GAn:</b> n: 0, 1, or %% 0: Select scan Off 1: Select scan On %%: Select Off for all memory banks, channels
<b>To read:</b> GA<CR>	
<b>Response:</b> GAn	

### 3-7-11-3 SELECT SCAN MEMORY CLEAR

GD	GD	Clear select scan memory (direct command)
----	----	---

### 3-7-11-4 READ SELECT MEMORY

GR	GR	Read select memory (direct command)
<b>To read:</b> GR<CR>		
<b>Response:</b> GRnnnn<SP>MXnnmm<SP>RFnnnnnnnnnn<SP>TMcccccccccccc GR---- at the end of the list		

## 3-8 MULTI FREQUENCY RECEIVE

The Dual frequency / Triple frequency receive functions allow you to monitor two or three separate frequencies simultaneously.

### 3-8-1 DUAL FREQUENCY RECEIVE (DUAL BAND RECEIVE MODE)

One frequency below 25 MHz set on the VFO-E (as a sub band) and an another frequency above 25 MHz set on the VFO (other than VFO-E, as a main band) can be received simultaneously.

The received audio for both frequencies are available from the headphone jack independently.

Mixed audio for both signals is available at the external speaker jack.

Below are the conditions for Dual frequency receive function:

#### (For main band)

- Frequency must be above 25 MHz.
- The FM stereo mode is not available in this mode.
- The receiver must be in VFO mode and it must be set on other than VFO-E.
- The antenna input must use number 1.

#### (For sub band)

- Frequency must be below 25 MHz.
- The VFO must be set to VFO-E.

### 3-8-1-1 DUAL FREQUENCY RECEIVE

VW	VWnm: n: A ~ D (VFO), @ @: Duo receive off (default) m: 0, 1 0: VFO-n (main band) (default) 1: VFO-E (sub band)
<b>To read:</b> VW<CR>	
<b>Response:</b> VWnm	

### 3-8-1-2 AUDIO OUTPUT BALANCE

<b>VH</b>	<b>VHnnn:</b> n: 000 ~ 255 (default: 128) 000: Main band 100%, Sub band 0 % 128: Main band 50%, Sub band 50% 255: Main band 0%, Sub band 100%
<b>To read:</b> VH<CR>	
<b>Response:</b> VHnnn	

### 3-8-2 DUAL FREQUENCY RECEIVE (FREQUENCY OFFSET MODE)

One frequency above 25 MHz is set as a main frequency and another frequency which is in the range of within +/- 5MHz from the main frequency set as an offset frequency can be received simultaneously.

The received audio for both frequencies is available at the headphone jack independently.

Mixed audio for both signals is available at the external speaker jack.

Either VFO mode or Memory mode can be used with this function.

Below are the conditions for Dual frequency receive function:

- The main frequency must be above 25 MHz.
- The offset frequency must be within +/- 5MHz from the main frequency.
- Both frequencies must be in the same receive modes.
- FM stereo is not available in this mode.

#### 3-8-2-1 FREQUENCY OFFSET

<b>WF</b>	<b>WFpnnnnnnnnnn:</b> (Hz) p: +, - (Offset direction) nnnnnnnnnn: 0 ~ 5 MHz (default: 0)
<b>To read:</b> WF<CR>	
<b>Response:</b> WFpnnnnnnnnnn	

#### 3-8-2-2 FREQUENCY OFFSET (MAIN OFFSET FREQUENCY)

<b>WM</b>	<b>WMpnnnnnnnnnn:</b> (Hz) p: +, - (Offset direction) nnnnnnnnnn: 0 ~ 5 MHz (default: 0)
While the center frequency of 10MHz bandwidth is fixed, <u>the offset frequency from the center frequency</u> (set by this command) will become the <u>main frequency</u> . <u>The offset frequency from the main frequency</u> (set by WF command) will become <u>the sub frequency</u> .	
<b>To read:</b> WM<CR>	
<b>Response:</b> WMpnnnnnnnnnn	

### 3-8-2-3 DUAL FREQUENCY RECEIVE

<b>WR</b>	<b>WRn:</b> n: 0, 1 0: Duo receive Off (default) 1: Duo receive On
<b>To read:</b> WR<CR>	
<b>Response:</b> WRn	

### 3-8-2-4 AUDIO OUTPUT BALANCE

<b>WV</b>	<b>WVnnn:</b> n: 000 ~ 255 (default: 128) 000: Main band 100%, Sub band 0 % 128: Main band 50%, Sub band 50% 255: Main band 0%, Sub band 100%
<b>To read:</b> WV<CR>	
<b>Response:</b> WVnnn	

### 3-8-3 TRIPLE FREQUENCY RECEIVE

The following is the procedure to activate the Triple frequency receive function:

- Set two separate frequencies as the main band according to the instructions on (3-8-2 Dual frequency receive (Frequency offset receive))
- Set another frequency below 25 MHz as a sub band.

## 4 OTHER RECEIVE FUNCTIONS

### 4-1 PRIORITY RECEIVE

#### 4-1-1 PRIORITY SETUP

<b>PP</b>	<b>PPnnmm</b> nn: 00 ~ 39 (Memory bank) (default: 00) mm: 00 ~ 49 (Memory channel) (default:00)
<b>TI</b>	<b>TInn</b> nn: 01 ~ 99 (in second) (Time interval) (default: 10)
<b>To read:</b> PP<CR>, TI<CR>	
<b>Response:</b> PPnnmm, TInn	

#### 4-1-2 STARTING PRIORITY RECEIVE

<b>PO</b>	<b>POn:</b> n: 0, 1 0: Priority Off (default) 1: Priority On
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**To read:** PO<CR>

**Response:** POn

## 4-2 STEP ADJUST

<b>SH</b>	<b>SHnnnnnnn:</b> nnnnnnnn: (in Hz) Range:0 ~ 999.999 kHz (default: 000.000)
<b>To read:</b> SH<CR>	
<b>Response:</b> SHnnnnnnn	

## 4-3 SUB FREQUENCY STEP (FOR SUB DIAL)

<b>SJ</b>	<b>SJx:</b> x: 0 ~ A ( in Hex.) (default: 0) 0: Same with main dial step frequency 1: x 10 2: 100Hz 3: 500Hz 4: 1kHz 5: 5kHz 6: 10kHz 7: 50kHz 8: 100kHz 9: 500kHz A: 1000kHz (1MHz)
<b>To read:</b> SJ<CR>	
<b>Response:</b> SJx	

# 5 SPECTRUM DISPLAY

## 5-1 START FREQUENCY

<b>TF</b>	<b>TFnnnnnnnnnn:</b> nnnnnnnnnn (Hz) (default: 83.000) (MHz)
<b>To read:</b> TF<CR>	
<b>Response:</b> TFnnnnnnnnnn	

## 5-2 END FREQUENCY

<b>EF</b>	<b>EFnnnnnnnnnn:</b> nnnnnnnnnn (Hz) (default: 93.000) (MHz)
<b>To read:</b> EF<CR>	
<b>Response:</b> EFnnnnnnnnnn	

### 5-3 CENTER FREQUENCY

CF	<b>CFnnnnnnnnnnn:</b> nnnnnnnnnn (Hz) (default: 88.000) (MHz)
<b>To read:</b> CF<CR>	
<b>Response:</b> CFnnnnnnnnnnn	

### 5-4 SPAN FREQUENCY

FP	<b>FPnnnnnnnnnnn:</b> nnnnnnnnnn (Hz) (default: 10.000) (MHz) Selectable from 0.4 to 10MHz.
<b>To read:</b> FP<CR>	
<b>Response:</b> FPnnnnnnnnnnn	

### 5-5 SPECTRUM STEP FREQUENCY

FE	<b>FEnnnnnn:</b> nnnnnn (Hz) (default: 62.500) (kHz) The value is equal to 1/160 of the frequency span.
<b>To read:</b> FE<CR>	
<b>Response:</b> FEnnnnnn	

### 5-6 MARKER FREQUENCY

#### 5-6-1 MARKER FREQUENCY

KF	<b>KFn</b> nnnnnnnnnnn: nnnnnnnnnnn (Hz) (default: 88.000) (MHz) The entered value may be changed according to the frequency span and frequency range.
<b>To read:</b> KF<CR>	
<b>Response:</b> KFn	

#### 5-6-2 MARKER FREQUENCY / LEVEL AUTO OUTPUT

KC	<b>KCn</b> n: 0, 1 0: Disable data output (default) 1: Enable data output
<b>To read:</b> KC<CR>	
<b>Response:</b> KCn Data output: MKnnnnnnnnnn -mmm (-mmm: signal level (in dB))	

#### 5-6-3 TRANSFER MARKER FREQUENCY TO RECEIVE FREQUENCY

KG	<b>KG</b> (Direct command)
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## 5-7 SPECTRUM DATA OUTPUT

<b>GL</b>	Output the level data of each frequency on the screen. <b>GL&lt;SP&gt;&lt;CR&gt;&lt;LF&gt;/&lt;SP&gt;&lt;CR&gt;&lt;LF&gt;</b> (Note: The separator (/<CR><LF>) has 160 lines.)
<b>To read:</b>	<b>GL&lt;CR&gt;</b>
<b>Response:</b>	FnnnnnnnnnL-ddd      (for 1 line of data)

## 5-8 HIGH SPEED SPECTRUM DATA OUTPUT

<b>FD</b>	Output the level data of each frequency on the screen in high speed. Convert the signal strength data of one horizontal dot into 1 byte character. Then repeat this step for a total of 160 characters and output these data followed by the OK response (<SP><CR><LF>). To convert the output data to a signal strength level, subtract 0x20 (in hexadecimal), then add -100dB. <b>FD&lt;SP&gt;&lt;CR&gt;&lt;LF&gt;</b>
<b>To read:</b>	<b>FD&lt;CR&gt;</b>
<b>Response:</b>	FDdddddd....(160 characters) ... ddd

# 6 VIDEO FUNCTION

## 6-1 VIDEO FUNCTION

<b>TV</b>	<b>TVn</b>	n: 0, 1	(default: 0)
		0: Video function off	
		1: Video function on	
(Note: Video output is available only from the video output connector on the rear panel.)			
<b>To read:</b>	<b>TV&lt;CR&gt;</b>		
<b>Response:</b>	TVn		

## 6-2 VIDEO IF REVERSE

<b>VN</b>	Some video transmitters utilize reversed frequency shift modulation in order to scramble the signal.
	<b>VNn</b>
	n: 0, 1
	(default: 0)
	0: Normal shift
	1: Reverse shift
<b>To read:</b>	<b>VN&lt;CR&gt;</b>
<b>Response:</b>	VNn

## 7 SD CARD

### 7-1 SD CARD INFORMATION

SD<SP>INF	<b>SD&lt;SP&gt;INF</b> Displays the card's capacity, memory usage.
<b>To read:</b> SD<SP>INF<CR>	
<b>Response:</b> SD<SP>INF<SP>Free:nnnnnnnnnnKB(tt.hh)<SP>Total:mmmmmmmmmmKB<SP> nnnnnnnnnn: Remaining capacity (in KB) tt.t: Possible recordable time (Note: Maximum record size is 2GB/file) mmmmmmmmmm: Total capacity	
Error message: SD<SP>INF<SP>CardBusy ---- Busy processing SD<SP>INF<SP>NoCard --- SD card not detected SD<SP>INF<SP>FAT12 --- Unusable SD card (FAT12 format) SD<SP>INF<SP>error ---- Other errors	

### 7-2 FILE DIRECTORY

SD<SP>DIR	<b>SD&lt;SP&gt;DIR</b> Displays the card's file directory.
<b>To read:</b> SD<SP>DIR<CR>	
<b>Response:</b> Following message will display for <u>each file</u>	
<b>WAV file:</b> SD<SP>DIR<SP>fffffff.WAV<SP>hh:mm:ss.s<SP>yyyy/mm/dd<SP>hh:mm:ss	
<b>Others:</b> SD<SP>DIR<SP>fffffff.eee<SP><SP>nnnnnnnnnn<SP><SP>yyyy/mm/dd <SP>hh:mm:ss  fffffff.eee: File name, extension hh:mm:ss.s: Recordable time in WAV file nnnnnnnnnn: File size (in Byte) yyyy/mm/dd<SP>hh:mm:ss: File time stamp	
At the end of file data: SD<SP>DIR<SP>nnnFile(s) nnn: Number of files	
Error message: SD<SP>DIR<SP>CardBusy ---- Busy processing SD<SP>DIR<SP>NoCard --- SD card not detected SD<SP>DIR<SP>FAT12 --- Unusable SD card (FAT12 format) SD<SP>DIR<SP>error ---- Other errors	

### 7-3 DELETE DATA FILE

<b>SD&lt;SP&gt;DEL</b>	<b>SD&lt;SP&gt;DEL&lt;SP&gt;ffffffff.eee</b> Delete the designated file
<b>Response:</b> SD<SP>DEL<SP>Completed	
Error message:	SD<SP>DEL<SP>CardBusy    ---- Busy processing SD<SP>DEL<SP>NoCard    --- SD card not detected SD<SP>DEL<SP>FAT12    --- Unusable SD card (FAT12 format) SD<SP>DEL<SP>NoFile    --- No file SD<SP>DEL<SP>error    ---- Other errors

### 7-4 FORMAT SD CARD

<b>SD&lt;SP&gt;FMT</b>	<b>SD&lt;SP&gt;FMT</b> or <b>SD&lt;SP&gt;FMT&lt;SP&gt;nnn</b> nnn: 000 ~ 240 (Time out timer) (in minute) (default: 3)
<b>Response:</b> While in formatting → SD<SP>FMT<SP> NowFormatting... When finished → SD<SP>FMT<SP>Completed formmating	
Error message:	SD<SP>FMT<SP>CardBusy    ---- Busy processing SD<SP>FMT<SP>NoCard    --- SD card not detected SD<SP>FMT<SP>FAT12    --- Unusable SD card (FAT12 format) SD<SP>FMT<SP>TimeOut    --- Time out SD<SP>FMT<SP>error    ---- Other errors

### 7-5 SQUELCH SKIP IN RECORD MODE

<b>SD&lt;SP&gt;RSQ</b>	<b>SD&lt;SP&gt;RSQn</b> n: 0, 1        (default: 0) 0: Continuous recording 1: Pause while squelch is closed
<b>To read:</b> SD<SP>RSQ	
<b>Response:</b> SD<SP>RSQn	

### 7-6 RECORDING

<b>SD&lt;SP&gt;REC</b>	<b>To start recording → SD&lt;SP&gt;REC&lt;SP&gt;ffffffff</b> ffffffff: file name (in wav format) (If the file name already exists, it will be overwritten.) <b>To stop recording → SD&lt;SP&gt;REC&lt;SP&gt;/</b>
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Error message:	SD<SP>REC<SP>CardBusy	---- Busy processing
	SD<SP>REC<SP>NoCard	---- SD card not detected
	SD<SP>REC<SP>FAT12	---- Unusable SD card (FAT12 format)
	SD<SP>REC<SP>CardFull	---- Card is full
	SD<SP>REC<SP>NowPlaying	---- Playback
	SD<SP>REC<SP>error	---- Other errors

## 7-7 PLAYBACK

<b>SD&lt;SP&gt;PLY</b>	<b>To playback → SD&lt;SP&gt;PLY&lt;SP&gt;fffffff</b>
	fffffff: file name (in wav format)
	<b>To stop playback → SD&lt;SP&gt;PLY&lt;SP&gt;/</b>
Error message:	SD<SP>PLY<SP>CardBusy --- Busy processing
	SD<SP>PLY<SP>NoCard --- SD card not detected
	SD<SP>PLY<SP>FAT12 --- Unusable SD card (FAT12 format)
	SD<SP>PLY<SP>NoFile --- No file
	SD<SP>PLY<SP>NowRecording --- In recording
	SD<SP>PLY<SP>error --- Other errors

## 7-8 OPERATION STATUS

<b>SD&lt;SP&gt;PST</b>	<b>SD&lt;SP&gt;PST</b>
To read: SD<SP>PST	
Response: SD<SP>PSTn	n: 0 ~ 3 (default: 0) 0: Standby mode (No record, playback) 1: In recording (Squelch skip: off) 2: In playing back 3: In recording (Squelch skip: on)
Error message:	SD<SP>PST<SP>CardBusy --- Busy processing SD<SP>PST<SP>NoCard --- SD card not detected SD<SP>PST<SP>FAT12 --- Unusable SD card (FAT12 format) SD<SP>PST<SP>error --- Other errors

## 7-9 SEND MEMORY DATA TO SD CARD

<b>SD&lt;SP&gt;MMW</b>	<b>SD&lt;SP&gt;MMW&lt;SP&gt;fffffff</b>
	Send memory data in the AR6000 to the SD card Recording file name: fffffff.mmd (If the file name already exists, it will be overwritten.)

Response:	At the beginning of processing → SD<SP>MMW<SP>start
	When finished → SD<SP>MMW<SP>Completed
Error message:	SD<SP>MMW<SP>CardBusy      ---- Busy processing SD<SP>MMW<SP>NoCard      ---- SD card not detected SD<SP>MMW<SP>FAT12      ---- Unusable SD card (FAT12 format) SD<SP>MMW<SP>CardFull      ---- Card Full SD<SP>MMW<SP>error      ----- Other errors

## 7-10 SEND SD MEMORY FILE TO AR6000

SD<SP>MMR	SD<SP>MMR<SP>fffffff
Read memory file (fffffff.mmd) in the SD card and send it to AR6000.	
Response:	At the beginning of processing → SD<SP>MMR<SP>start
	When finished → SD<SP>MMR<SP>Completed
Error message:	SD<SP>MMR<SP>CardBusy      ---- Busy processing SD<SP>MMR<SP>NoCard      --- SD card not detected SD<SP>MMR<SP>FAT12      --- Unusable SD card (FAT12 format) SD<SP>MMR<SP>NoFile      --- No File SD<SP>MMR<SP>DataFormatError      --- Incorrect data format SD<SP>MMR<SP>error      --- Other errors

## 7-11 RENAME SD FILE NAMES

SD<SP>REN	SD<SP>REN<SP>fffffff.eee<SP>gggggggg
Rename the (fffffff.eee) file to (gggggggg.eee)	
Response:	When finished → SD<SP>REN<SP>Completed
Error message:	SD<SP>REN<SP>CardBusy      ---- Busy processing SD<SP>REN<SP>NoCard      --- SD card not detected SD<SP>REN<SP>FAT12      --- Unusable SD card (FAT12 format) SD<SP>REN<SP>NoFile      --- No File SD<SP>REN<SP>FileExists      --- The selected already exists SD<SP>REN<SP>error      --- Other errors

## 8 DATA EDITOR

DE	<b>Transfer, copy, or delete data</b>	
	<b>DEnn&lt;SP&gt;xxxx&lt;SP&gt;yyyy</b>	
	nn: Process number (see below)	
	xxxx: Channel origin (see below)	
	yyyy: Channel destination (see below)	
	<b>nn</b>	<b>Process</b>
	00	Transfer memory bank xx to memory bank yy.
	02	Copy memory bank xx to memory bank yy.
	04	Transfer search bank xx to search bank yy.
	06	Copy search bank xx to search bank yy.
	08	Transfer memory channel xxxx to memory channel yyyy.
	10	Copy memory channel xxxx to memory channel yyyy.
	12	Transfer scan group xx to scan group yy.
	14	Copy scan group xx to scan group yy.
	16	Transfer search group xx to search group yy.
	18	Copy search group xx to search group yy.
	21	Delete memory bank xx.
	22	Delete search bank xx.
	23	Delete memory channel xxxx.
	(24)	Cancel Pass setting of all channels on memory bank xx. (Note: Recommend to use MPnn command.)
	(25)	Cancel Pass setting of all channels on search bank xx. (Note: Recommend to use PDnn%% command.)
	26	Delete all memory banks.
	27	Delete all search banks.
	30	Copy current scan data to VFOx. (x: 0 ~ 5)
	32	Copy current search data to VFOx. (x: 0 ~ 5)
	34	Copy VFOx to VFOy (x, y: 0 ~ 5)

## 9 CONFIGURATION SETTINGS OF OTHER PARAMETERS

### 9-1 SELECTING INTERFACE

<b>CL</b>	<b>CLn</b>	n: 2, 3 (default: 2) 2: USB (priority) 3: AUX (priority) (USB will be selected if n=0) (AUX 1 will be selected if n=1)
<b>To read:</b> CL<CR>		
<b>Response:</b> CLmn		m: 0, 1 (now effective) 0: USB 1: AUX n: 2, 3 (see above)

### 9-2 COMMUNICATION SPEED

<b>UB</b>	<b>UBn</b>	n: 0 ~ 4 (default: 0) 0: 115,200 bps 1: 57,600 bps 2: 38,400 bps 3: 19,200 bps 4: 9,600 bps
<b>To read:</b> UB<CR>		
<b>Response:</b> UBn		

### 9-3 FLOW CONTROL

<b>SF</b>	<b>SFn</b>	n: 0, 1 (default: 0) 0: None 1: Hardware
<b>To read:</b> SF<CR>		
<b>Response:</b> SFn		

## 10 OTHER CONTROL COMMANDS

### 10-1 PRODUCT VERSION

VR	VR (Direct command)
<b>To read:</b> VR<CR>	
<b>Response:</b>	VER-Cccccccccccccc<SP>Dddddddddd C: Controller board D: Decoder board
VRP	VRP (Direct command)
<b>To read:</b> VRF<CR>	
<b>Response:</b>	VER-P:pppppppppp P: PANEL version

### 10-2 RESET

RS	RS (Direct command)
<b>Response:</b> Reinitializes the configuration parameters, however, VFO and memory channel contents are not reinitialized.	
RS2	RS2 (Direct command)
<b>Response:</b> Reinitializes the configuration parameters and VFO data, however, memory channel contents are not reinitialized.	
RS!	RS! (Direct command)
<b>Response:</b>	Reinitializes the receiver and returns it to factory's default settings.

### 10-3 FLASH MEMORY

MM	MM (Direct command)
<b>Response:</b> Save current settings to flash memory.	

### 10-4 LEVEL SQUELCH HYSTERESIS

QH	QHn	n: 0 ~ 9 (in dB) (default: 6)
<b>To read:</b> QH<CR>		
<b>Response:</b> QHn		

### 10-5 LCD BACKLIT

BL	BLn	n: 0, 1 (default: 1) 0: Off 1: On
<b>To read:</b> BL<CR>		
<b>Response:</b> BLn		

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## 10-6 BEEP LEVEL

<b>BP</b>	<b>BPn</b>	n: 0 ~ 7	(default: 1)
<b>To read:</b> BP<CR>			
<b>Response:</b> BPn			

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## 10-7 BEEP TONE

<b>BT</b>	<b>BTn</b>	n: 1, 2
		1: Beeps when command accepts
		2: Beeps on error

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## 10-8 CALENDER AND CLOCK

<b>CK</b>	<b>CKyyyymmddhhmmss</b> YYYY: year MM: month DD: day HH: hour (0 ~ 23) MM: minute SS: second
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May 14, 2013

Printed in Japan